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3	FEDERAL TRADE COMMISSION
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5	THE EVOLVING IP MARKETPLACE
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1	L	PANEL 1: THE NOTICE FUNCTION OF PATENTS
2	2	MODERATORS:
3	3	BILL COHEN, FTC
4	ł	BILL ADKINSON, FTC
5	5	PANELISTS:
6	5	DAN L. BURK, Chancellor's Professor Law, University of
7	7	California, Irvine School of Law
8	3	DARALYN J. DURIE, Partner, Durie Tangri Page Lemley Roberts
9)	& Kent LLP
10)	MICHELLE LEE, Head of Patents and Patent Strategy, Google,
11	L	Inc.
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PROCEEDINGS

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MR. ADKINSON: Good morning and welcome to the second and last day of our hearings here in Berkeley. And, indeed, the final day of hearings on our project on the Evolving IP Marketplace. We are welcoming public comments on the project. And the closing day is fast approaching. It's ten days from now, on May 15th. So please get your comments in as soon as possible.

My name is Bill Adkinson. I'm an attorney in the Policy Studies Office of the Office of General Counsel at the FTC. It's my pleasure today to introduce the Notice Panel, the panel that will discuss the notice function of patents.

We have an extraordinary group here. Their bios are posted on the website. I tried my best last night to break with tradition and come up with intros that both did justice to the panelists and were short enough and I failed. So I'm going to give short introductions, but please encourage you to -- if you are going to be looking at that transcript, or listening to this, peruse the bios as well. They really are quite -- quite interesting.

1	The Panel is going to address the extent to which
2	the patent system adequately fulfills its notice function.
3	For example, ensuring the firms who are seeking to develop
4	or license innovative technologies can obtain clear and
5	timely information regarding the existence and scope of
6	

1	to her for coming.
2	Peter Menell is Professor of Law at Boalt Hall and
3	Director of our host, the Berkeley Center for Law and
4	Technology. So we're especially grateful to him, too.
5	Vernon Norviel is a partner at Wilson, Sonsini,
6	Goodrich & Rosati;
7	Lee Petherbridge is an Associate Professor of Law
8	at Loyola School of Law, Los Angeles;
9	Kevin Rivette is not quite here yet, but will
10	be here very shortly. He is the Chair of the PTO, Patent
11	Public Advisory Committee, and a member of the Intellectual
12	Property Hall of Fame;

How well do you feel the patent system fulfills the notice function? And by notice function, what I'm concentrating on is a enabling firms to identify patent rights that could read on their products -- on products they plan to design and produce. And the provision of information necessary for licensing and financing arrangements.

So how well do you all feel that the notice function is being fulfilled? And what I'll suggest is that anyone who wants to comment, you can turn your nameplate up on its side and I'll be able to call on you.

Michelle?

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MS. LEE: I speak from the software industry perspective. And, from my perspective, the notice function of patents is not well served at all. That's primarily because many of the software patents are very difficult to understand in terms of meaning and in terms of the scope of their boundaries. This is due to a couple of factors. One is in the software industry, there is a lack of a common vocabulary. And also a lot of the software patents fail to teach of the invention itself. So I'd like to go into a little bit of detail on those two points and particularly the lack of common vocabulary.

In contrast to fields such as chemistry, and

certain areas of electronics, which have a greater degree of shared common vocabulary and terms with well-understood meaning, such as a carbon atom, resister, a DRAM, the software industry generally consists of abstract concepts that achieve a certain functionality. And it's up to the software programmer to make up a term to describe that functionality.

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So when I say, for example, that this is a knowledge engine, or a modified software identifier, there's no commonly-understood meaning. And oftentimes when you look to the written description there's no support in the written description. So you are left with are the very broad terms that do not shed a lot of light on the meaning.

Secondarily, in chemical fields, if you provide a chemical equation, or a circuit diagram, or a mechanical drawing, it's pretty clear what is taught in those situations. But for software patents there's little to no teaching of the invention.

Functional claiming is very prevalent in software patents and code is not required. And at best you get a high level flowchart. And most software engineers don't turn to software patents to determine how to write a bit of code. You might look to a software patent to determine what

1	your competitor is doing generally, but not how to program
2	it or to code it up. So there's not a lot of teaching going
3	on in that space. And so in those two regards there's quite

engineers, or scientists who are reading patents -- there are the difficulties that Michelle describes in understanding technical terminology. You know, district court judges are typically not scientifically or technically trained. It wouldn't surprise us that it takes them a while to figure out what particular technical terminology means.

So that's clearly an issue but not a surprising issue.

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The thing I would suggest as a surprising issue to us, and we can see this, you know, when we look at *Markman* hearings, when we look at the process of construing claims in court, is that that's not what the fighting is usually about. All right, we now have a long series of cases where people spend millions of dollars fighting over terms like, "through", "the", "a", "to", "beside."

So aside from the technical problems that you would expect to vary from industry to industry, and you expect to be a problem in a patent system as being administered by -- at least partly administered by people who aren't technical experts, there's the problem of indefiniteness and lack of notice, due to indeterminacy about what you would think would be very common terms that even a non-technically trained judge would be able to deal with.

Now part of that is just language, right. Language is imprecise. That's why we have law schools, that's why we train lawyers. Lawyers are good at playing word games for their clients. That's what we teach our students to do. So, again, that wouldn't be terribly surprising. But the very nature of the claims I would suggest contains a fundamental problem, which is we often like to compare patents to the meets and bounds of a description of physical property. Real property is the

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usual analogy.

When we deal with patent claims, though we are in quite a different situation, right. We're not talking about, first of all, language that has a fairly socially-stable, determined meaning, like you might have survey data or GPS data, or some other way of describing physical property. You're not dealing with a stable and deterministic type of thing, you know, res, like a piece of physical property.

You're dealing with an invention, right, which may have lots of embodiments, some of which may not have even been thought of by the inventor at the time the claims were drafted. So there's an inherent problem of notice within the concept of peripheral claiming itself that we say is now

central to our patent system, that is in addition to the problems that Michelle has already started to point out to us.

MR. COHEN: How about Vern?

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MR. NORVIEL: So I only work in the healthcare industry. All I do is start small biotech companies. So that gives you my bias. And since we're in Berkeley, I guess I can take a radical view maybe that perhaps things aren't too terribly broken.

And the reason I say that is -- and I think it's very important that we not try to fix things that aren't too terribly broken -- we have a healthcare system in the United States that does produce innovation. It is by far the leading innovator in the world. Biotech companies are financed.

I was at Johns Hopkins University yesterday working on companies that are starting. They have -- one of them has a stem cell technology to repair Achilles tendons. The other has a microfluidic technology to help pick the right drug for a cancer patient. These are extremely important things.

In the healthcare industry there is zero tolerance on the part of investors and partners for patent

infringement. So I live in an industry where we must figure this out or money doesn't flow. And in fact we can figure this out and companies are financed routinely.

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I think that maybe there are some differences perhaps in the way the system is implemented, is what my assertion would be. In healthcare in the Patent Office, things like written description and enablement are extremely rigorously enforced. The laws have been there for a long time. There are lots of foggy situations in biology, but the examiners don't let you get away with it.

So the patent system, -- when we go through and start a company we can go through thousands of patents and we can figure out if there's a problem or not. And investors will put money in based on that.

So we need to be very careful, I think, if we go tweaking the system too much, to make sure that we don't throw out a very important part of our system. It's creating great healthcare innovation. The Silicon Valley high-tech investment actually was beaten out by biotech investment for the first time a year or two ago. So it's creating a great number of jobs in our system, especially here in the Silicon Valley, San Diego, Boston, places like that. So I think we need to be very careful not to throw

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So from that perspective -- and then the Federal Circuit is doing maybe 80 to 120 claim constructions maybe in a year, right. And so, when you start with 1.7 million or 1.8 million patents, and you are down to these kinds of levels of disputes, you might say to yourself that many patents might actually be drafted reasonably well and they might actually provide pretty good notice, at least in general terms, which might suggest that radical fixes might not be needed and, in fact, may be something more marginal would be appropriate.

On the other hand, I think some of those figures at least suggest there might not be a major notice-function problem with many patents. But, on the other hand, I think conceptually some conceptual work has shown and, I think kind of convincingly, that there are lots of incentives for patentees to at least be vague, if they can be vague, and to maybe not spend lots of money trying to get patents and not trying to get expensive patents, if you will. And, in fact, maybe the incentives are aligned in a way to try to get lots

And then I think this is a little bit amplified from maybe another conceptual perspective, which is to say, I think -- particularly since the *Phillips* case, claim construction law has just sort of moved in the wrong direction, in a way that sort of is going to cement an approach to claim construction that's going to lead to, potentially, at least in the future, more claims that present themselves to judges and ultimately to the Federal Circuit, where there are sort of equally plausible interpretations for both parties.

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MR. COHEN: I think I'm hearing lots of different elements. And perhaps to draw it together, would the rest of you -- as you comment on the notice function, in general, you might want to think about helping us understand if there is a notice problem, what is its nature? Is it -- are we talking about an inability to adequately identify and evaluate relevant patents because of their sheer number?

We've heard a little bit of that. But we've heard a lot more in the discussion to this point already about an inability to understand the likely scope of existing claims. And I think I've heard a bit of a hint of talk about an inability to project the likely range of claims that would flow from an application. Is it one of these? Is it all of these?

1	Is it something else? Think about that if you address these
2	questions, as well.
3	Let's try Daralyn, over here.
4	MS. DURIE: Thank you. I come to this from the
5	perspective of a litigator who represents clients in a wide
6	range of art areas, including pharmaceutical and
7	biotechnology, as well as software and information
8	technologies. And I do think that there is a significant
9	difference, depending on the industry that you are in and
10	how you perceive the problem.

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1	product, looking at one company in a subset of their
2	portfolio runs into the hundreds of thousands of dollars.
3	Extrapolating that out and trying to imagine the cost
4	associated with performing comprehensive patent clearance

MR. COHEN: I'm going to try to get everybody in on this first problem. Why don't we turn here to Jason?

MR. SCHULTZ: Okay. Thanks. So I think everyone has been identifying some of the annoying issues around notice, in particular, information costs and transaction costs, right? I mean, how much does it cost to do a patent clearance, or can you tell what your competitors are essentially patenting? You know, are the claim construction

issues so burdensome that you might settle the case.

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I mean, so actually I think it's interesting to think about what kind of metrics evaluate notice. If there aren't a lot of disputes, that might be a good thing for notice, as a value there or it might be a bad thing.

Because if I can figure out what it costs -- it's going to cost me, or if I can figure out if I infringe, the burden of the information transaction costs are so high, I might settle the case even though I think I have a good case.

Right.

So I think the metrics that we evaluate notice on are important to think about in both the information and the transaction costs space. One of the things that we do at the Samuelson clinic is we represent people who can't afford lawyers. So we take on people who are non-profits, or very,

very small pro bono cases, who actually have patent issues. 1 2 They exist out there. They run websites. There are nonprofits trying to create medical devices. 3 There are, you 4 know, educational institutions who get threats about distance learning from companies that claim to patent that. 5 And these people are in a very different situation than the 6 7 ones who can litigate. I mean, the ones who can litigate 8 aren't in a great situation, necessarily, but it's a

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different situation.

And so I want to focus on two things that I think are important to think about. One is, is this information transaction cost issue, in particular as a temporal matter? When do you have to assess that issue? Right. So do you assess it from a clearance freedom-to-operate point of view? Someone comes to you, wants to create a product, or wants to do something in those. But there might be patents out there. Do you assess it at the point when they get a cease-and-desist letter? And do you assess it then later when you're maybe in litigation, or if you're thinking about a re-examination or an opposition in another country, something like that?

And I think the notice problem is a little different at each stage. I think the moment you encounter,

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variety of areas.

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A unique aspect of our practice is that we work in both the life science and in the information technology area. So we see the differences in those areas daily. In one area where there is a huge difference is in the notice requirements.

One example of that is if you're looking to do a product clearance search or a freedom-to-operate search.

And when you -- when you look at that, there's three main areas that we look at. The first one is scoping the search.

The second one is dealing with the lexicon, as Michelle mentioned earlier. And then also dealing with some of the limitations in publications.

Let me just go into a little bit more detail in terms of the differences between the life science and the information technology area, when you're trying to scope a product clearance.

In life sciences, that Daralyn mentioned earlier, the scoping of the search is much easier to do. There's typically a situation where you're dealing with a handful of patents that are dead on your particular product, at least when you're talking about chemical compositions. It does get more difficult when you're dealing with processes.

But if you have a diagnostic or a specific chemical or a DNA sample, a snippet, that you're dealing with, you can do a pretty detailed search and be confident that you're finding those patents that are right on top of what you are doing.

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Kind of a with a nod to old-time Chicago voting,
you want to do searches early and often. And they do that - life science companies typically do that because of a
number of reasons, not the least of which is the FDA
clearance and the clinical trials. You're spending millions
of dollars developing this product and bringing it to
market. You want to make sure throughout every step of the
process that you're catching anything that has come out in
the interim between searches.

In contrast, in the IT area, a single product can have hundreds of different features and each of those features can trigger hundreds of patents that are of interest.

One example, if you take a portable music or a DVD player. That particular product, if you're going to bring that to market, you'd have to deal with power supplies, displays, user interfaces, amplifiers. If you're -- you'd have to be doing some kind of decoding. So you would be

working with the MPEG standard, maybe the MPEG-4 standard.

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We do license clearances for the MPEG-4 standard.

There's over 200 patents that are central just to that one standard. So with one feature in one product, you're

dealing with 200 patents. You add wi-fi capabilities to

6 that, you're looking at another hundred-plus patents.

So a simple, reasonably simple product, like a DVD player, you're looking at upwards of 500, maybe 1,000 patents that are of interest.

We did -- I'll generalize it a bit, but we did a search for a casino company looking for a new casino product. And we had to scope the problem. We had to identify the number of features that they wanted us to search, because there are too many in a new product to identify.

Ironically, this casino company wanted 21 features for us to look at. We looked at that and we then had to scope not only the features but, because of the lexicon issues, we have to figure out what the best way was for us to do the searches.

You can do some general patent searches with regard to the terms, but there's so many different ways to describe similar features, in particular in the IT area,

1	that one of the strategies we employed was to take a look at
2	their major competitors. And we tried to focus it on that.
3	One of the problems we ran into, which I think
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1	slides or something you thought would illustrate this.
2	DR. MENELL: Yeah, it's
3	MR. COHEN: That would be helpful. But we are
4	trying to keep this to a discussion format as much as
5	possible.
6	DR. MENELL: I agree, and I will try to keep this
7	very concise. And in fact a lot of the elements, I think,
8	are on the table. So the idea in sort of an academic frame
9	is to try to come up with a lexicon for characterizing the
10	nature of this problem. And I do think it is a problem
11	that's that's not fully mapped out in terms of the
12	classic reference point, which is: What are the market
13	failures that patent law and, in particular, the notice
14	features are attempting to deal with?
15	The classic problem for which patent law exists is
16	to provide for appropriability. And I won't dwell on that,
17	but the problem has been commented on throughout this two-
18	day conference, is that we want to provide incentives. And,
19	when innovations are easily observable, then it's going to
20	be important that there be some extra-market way of
21	appropriating.
22	Now in thinking about the problem for this panel,
23	it strikes me that in solving this first externality

problem, we're creating a second externality problem, which

I'll call a notice externality. And the characteristics of

this externality is that someone who's trying to build a new

business or create a new technology has a very high

overhead, because of the problems that have been talked

about in the context of particularly IT.

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And I would say that it really, you know, is a clearance problem. And you could characterize other areas of assets as having clearance problems, but these are quite distinctive. And they're distinctive in part, and I don't think it's just a vocabulary issue. I agree completely with what Michelle and Daralyn commented on. But chemistry maps more like a two-dimensional space.

We've got periodic tables. We've got molecular structures. Once we move outside of those areas, it's not simply vocabulary. There -- I mean we would have to make dramatic advances in how we understand software and innovation relating to these very abstract conceptual innovations in order to really have parity with these other areas.

So we can talk about direct costs, and Jason and others have talked about that, really the straightforward search and validity assessments. And then there is this

cost which John just referred to. It's the unknown-claim cost. The cost where you can't easily find the art.

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So we could -- I'm going to use the metaphor that Dan began with, which is the real estate metaphor. Okay. So if my neighbor and I are deciding on what to do with the border between our properties, we can for about \$600 hire a surveyor who's going to come and give us what is a very reliable measure of where a boundary fence can be built.

But if we compare that to intellectual space, the footprint of ideas -- and I've represented that with a lot of lightbulbs -- it's not two-dimensional, it's multidimensional in ways that trigger these costs. And we see in the different systems different ways in which we try to manage those search costs. In the land context, we do it through registries. In the patent system we've got now searchable indices. We have Google's product, with have the Patent and Trademark Office product. But those are very rough tools in terms of being able to do -- I mean what we would like is to have another Google product, is Google maps. Okay.

We want to have really taxonomical advances. And if we look over in Europe, I think they put more emphasis on trying to come up with ways of finding it. But, you know,

this is an area that the Patent Office and people concerned
with this problem should be very focused on. I mean we
should have much more science of the taxonomy of patents ifET1.00000

evaluate, you know, which argument they found more
persuasive and to estimate their confidence level: High,
medium, and low. Okay. So on two of them the judges had
either high or intermediate confidence level. And, among
the three panels, they split evenly. So they were highly
confident, and they came out differently. On the third,
which is a very complicated technology, they had low
confidence and they also split evenly.

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So, you know, that tells you -- I mean part of the reason we did it was just to help the judges realize that you shouldn't feel badly when you get reversed by the Federal Circuit. When you do this exercise, you're going to see that it is a highly indeterminate -- it's really risk management. This is not defining boundaries. This is helping clients manage risk, which is a very difficult problem.

So what are some things we could do about this?

And I just will put up a menu of issues and maybe --

MR. COHEN: And we will probably discuss most of them as we move forward.

DR. MENELL: Yeah, although some of these are a little crazy. You know, I'll put this out here, because I came out with these ideas really using the economic frame.

How do economists talk about internalizing these kinds of problems or reducing these externalities?

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Well, one thing, the economist always come up with first, which is always the least feasible, is pricing it, taxes. But we've already heard -- even yesterday, we heard, I think it was Marshall Phelps who said, you know, maybe we should have differential incentives here.

Well, one way is that the application fees could - and I know people out here will say this is ridiculous,
but it's just an idea. We could actually have different
application fees in different arts, based on some rough
metric of what we think these costs are. And that I think
would have a deterrent effect. If you're going to file a
patent in an area that you're not really sure is worth
filing, well, you should bear some of the costs you're going
to impose on other people who have to navigate that patent.
Now that's very hard to do, but at least one thing that
we've heard here is that that price could very feasibly -you know, I mean we could make a categorical distinction
between chemistry and IT.

Now one of the things we could do with those taxes
-- or from other sources, is we could subsidize innovations
in taxonomy. I mean, the classic subsidy solution and, it

1	seems to me, we ought to given the problems that this
2	panel has already identified, we ought to pay money to help
3	companies reduce this is a problem where government can
4	do it better than individuals. I mean there are some
5	private solutions. I'm sure there are title search
6	companies that, you know, are emerging and provide. But
7	there is, as Daralyn explained, you know, when a company
8	comes to you, you're still going to have to do a lot of the
9	legwork yourself and if there were some ways of doing it.
10	Then a lot of the issues, I think, have at least
11	some benefit, if you improve examination, that's a general
12	solution, obviously higher quality and higher speed. Part
13	of the problem is given that you can't even know about some
14	of these patents, and so after your
15	MR. COHEN: That is a topic we will return to.
16	DR. MENELL: Okay.
17	MR. COHEN: So if
18	DR. MENELL: I won't come back to that.
19	Opposition, bounty systems, peer to patent. These
20	are all things.

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constrained patentability, particularly in the software arts and business methods, would reduce this problem, given that a lot of the problem is focused in that area.

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What Dan mentioned, this idea of peripheral versus Jepson-type claiming, I think makes a difference, because it helps to better define what people are claiming, rather -- I mean, peripheral claiming is, I think, adding some of the vagueness here. There are some doctrines, description doctrines, indefinite doctrines, that can play some role.

Now here is -- I think is a somewhat outrageous proposal. But I kind of like it and will be interested. I don't know why we have 18-month delay on publishing.

Now one of the reasons that I've heard is that the Patent Office is so slow, that that's a reason to give companies a little more flexibility. But in an ideal world we wouldn't have a delay in publishing applications. One of the places -- one of the costs that you have from delaying publication is when you get into litigation. You know, a lot of the battles over the protective order and how you're going to deal -- I mean, if someone thinks that they're claiming something, maybe we should ask why they should be able to keep that secret for some period of time. Why should that --

1	MR. COHEN: Again a good idea, but what
2	DR. MENELL: Okay.
3	MR. COHEN: I think
4	DR. MENELL: Okay.
5	MR. COHEN: we should get to
6	DR. MENELL: Okay. Doctrine of equivalents,
7	another area that introduces vagueness and the independent
8	invention defense, or limitation of remedies, have the
9	benefit, in this context, of reducing the problem from
10	another direction. So it basically gives companies that
11	follow a certain procedure some greater ability to operate
12	in a space that has the properties we've talked about.
13	I'll leave it there.
14	MR. COHEN: Thank you. You've set out many of the
15	topics that we'll be touching on throughout this today,
16	plus a few things that I don't think we would have thought
17	of. So that's very helpful.
18	I think maybe, Kevin, you haven't yet contributed?
19	And then we can move on.
20	MR. RIVETTE: Oh, I never contribute.
21	MR. COHEN: Let's get everybody on the with
22	their views, first.

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MR. RIVETTE: Assuming facts not in evidence.

1	So I think, from my perspective, one, I would go
2	back to what Vern started us off with: Yeah, we got
3	problems, yeah, there are issues. But let's not throw the
4	baby out with the bathwater. The system works.

If you take a look at what Peter was just talking about, with the issues of the messiness of the process.

Well, you know that the whole legal system is messy. We don't have a system that's precise in that regard in the legal system.

With regard to notice, I think we've probably got more notice now than we've ever had in -- in the whole system. I actually went around the world in the early '90s and picked up all of the patent data and created the first patent database. And with that, we use natural language and semantic analysis and visualization to actually avoid some of the taxonomy problems. But I do agree with you, if you want to funnel any money to the Patent Office, I'm 100% behind you. We need every single penny we can find.

I think that the -- you know, the issues around claims, definitions and structures, we should probably touch

actually has to be something that we fix. But I guess overall I look at it and, yes, it's been tough to do clearances. It's always been tough to do clearances. All you got to do is go back and look at steamboat patent wars, sewing machine wars, you know, electrical motors, when everything had to be done with the -- going to the shoes and looking through every single patent.

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So I think this is a messy process, but I don't see a process that's -- it's better at this point in time.

So I think there are some things we can get done. But I -- I do agree with Vern, throwing out the whole system, or radically shifting it, is probably going to cause more problems than it's worth.

MR. COHEN: Okay. We've heard an array of thoughts on the issue. And let's try to take it a little further at the level of generality and then move into individual issues.

I guess what I want to ask is if there is a notice problem, or to the extent that there is a notice problem, is it something that's best addressed up front, by making claims and potential claims during the prosecution process better understood, more easily found, and better understood, or is it something that's better addressed, after patent

So, as you say, where do you address that?

Obviously, I have an opinion on that. I've, you know,

written a fair amount with Mark Lemley about this. In fact,

we have a book which is now available at fine booksellers

everywhere. And the title is The Patent Crisis and How the

Courts Can Solve It.

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And the question, going back to Peter's economic framework is, can you institutionally -- do you want someone to try and figure this out before the fact? You know, ex ante, which is what the Patent Office examination process tries to do, or do you want to try and sort it out ex post, after the fact, which is what the courts and maybe something like a post-grant opposition, type of procedure would do.

Our view is that you can only sort it out after the fact. First of all, for practical reasons. Lee pointed out that, you know, we don't fight about most patents, because most patents aren't worth fighting about. So there needs to be some sorting process to figure out which ones you want to fight about.

And, number 2, you need to figure out where things have gone, right. That's much easier than figuring out where things are going. Patent examiners are not crystal ball gazers. The Patent Office doesn't see a large part of

- 1 the patent system, which is the infringement and analyses
- 2 that we've talked about.

1 litigation is a very, very expensive way, far on down this 2 road. You hit inadvertent infringers, right? Businesses have invested a lot of money in providing the product into 3 the market to stream. And to deal with that issue, in 4 litigation, after a product has launched, is tremendously costly for society, plus it does a disservice to the public 7 and to subsequent inventors, who come along later on, who claim inventorship over an aspect that the first inventor claimed they had coverage for, but there wasn't quite enough detail in the patent, to begin with. So I think early 10 11 notice -- fixing the problems early on for notice is 12 critical.

MR. COHEN: Daralyn.

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Well, I don't disagree with any of MS. DURIE: But I come to this from the perspective of a litigator, who often gets brought in after the dirty deed already has been done. So while I agree very much with the need to consider the issues ex ante, I want to talk about some of the things that come up after the fact.

I want to start by saying that, while it is true that litigation in general is messy, I think the messiness of patent litigation is different in kind, not merely different in degree. Patent litigation is, we all know,

extraordinarily expensive. And I think that the amount of money that people are willing to invest in the enterprise speaks volumes to the uncertainty of the outcome and its unpredictability. That unpredictability is manifest, particularly in the area of claim construction. And it's not just a function, as was indicated, as sort of the need for language to evolve. But I think it's a function of the fundamentally poor fit between language, on the one hand, and what it is that we're trying to describe, on the other.

2.1

I was a graduate student in comparative literature before became a lawyer. I often say that was the best possible training for claim construction. And I'm not joking, because I think it is the very rare case where there is not a potentially dispositive claim construction issue that absolutely could go either way and where you could not find a judge to go either way. And I think it is less true in the chemical area, because if you're talking about a formula for a molecule, you know what you're talking about. There is a tight fit there between the chemical structure and the thing you're trying to describe.

When it comes to the English language, and if you're trying to describe this, there's a much greater amount of imprecision in the fit between the words and the

1 thing that you're trying describe.

If you're clearing a technology like, say, DNA amplification, or sequencing technology, the clearance studies are very massive. In amplification or sequencing, you're probably talking 8,- or 10,000 patents that you have to clear to start a company.

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So the issues actually are the same in life science. I -- I disagree with that to some extent. And the terminology is extremely rapidly evolving. I would say, again, to be honest, more rapidly than in software. You know, human adult stem cells were invented 12 months ago. And there's already proliferation of technologies around that. So I disagree with that assumption.

That said, I still believe that the difference is that we have a Patent Office both here and in Europe, I would say, where the examiners are extremely well-educated. They don't let you get away with anything. Most of them are Ph.D. level scientists. They actually do understand what's going on in the world.

The industry actually makes an extremely strong effort to try to even keep the examining corps well educated. There are seminars routinely in the Patent Office, in life science, where a scientist will go back and, for example, talk about stem cell technology so as to make

1	massive change.
2	MR. COHEN: John.
3	MR. McNELIS: Real quick. The issue as to whether
4	this should be done upfront or after-the-fact as we've
5	

what I think, perhaps a place to start would be with various mechanisms that might improve notice from existing claims.

And the first one I'd like to take up is indefiniteness, which is something that's been receiving greater prominence in recent months. My overall question is what's the appropriate reach for the indefiniteness factor in patents? Does it have application for all forms of ambiguity that affect breadth? In general, is it appropriate for addressing issues of overbroad claims. Anybody want to start?

11 Lee.

2.1

DR. PETHERBRIDGE: So I think that indefiniteness is a tool that probably works better in the hands of the Patent Office than it does afterwards. I think, for some reasons that Dan suggested -- and I think it's maybe his opening comments, which is that, you know, attorneys at law school learn how to create ambiguity in documents when needed. And I think what can happen is that if you have a -- say a strict indefiniteness requirement that exists after patents issue, you know, you can't change the scope of claims and you're basically stuck. And people will be able to -- to create ambiguity, create situations that appear -- or create the appearance of indefiniteness. And I think

that once a patent issues, you have to, of course, be fairly liberal with respect to tolerating some amount of ambiguity without invalidating patents for indefiniteness.

On the other hand, when you're at the Patent

Office you can amend the claims. They can make

representations in the prosecution history about the meaning

or scope of terms and limit things in ways that provide the

flexibility that doesn't exist preissuance. So I think

indefiniteness is a valuable tool and one that maybe could

be developed more. But my own sense of it is that I

wouldn't like to see it applied too much more strictly than

it is by courts at this particular time.

MR. COHEN: Jason

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MR. SCHULTZ: Yes. So I just have a brief comment here. I think whenever -- so I would agree, generally, that we can do things both in the Patent Office and in later in the courts and other stages, such as administrative post-grant.

But the key for me in the Patent Office. I mean just given everything that we've all heard about examiners - - the stress they're under and everything -- is can we increase the information and lower the information costs without increasing their transaction costs and the

1	applicant's	transaction	costs.
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2	And I think when it comes to indefiniteness the
3	question of reasonable interpretations, I think, is a high
4	transaction-cost question, right. I mean figuring out
5	what's reasonable, what's not. I mean I think
6	indefiniteness only goes so far. But I do think that the
7	problem there is either inconsistency or lack of
8	definiteness.

So I think getting definitions, you know, making sure there are definitions where there need to be definitions and also locking in the applicant or the inventor to those definitions so they can't later change in context.

I mean there's some flexibility. I agree, there's some things you're just not going to define as a periodic table. But I think when -- for instance, in a notice of allowance, when it's a key element of a claim that is over the -- you know, distinguishing the prior art. I think

1	DR. MENELL: Well, I'm going to tie this in a
2	little with the theme of the last question, which is the
3	sort of ex ante versus ex post. And I think this is a good
4	illustration of part of the challenge. I'm going to take
5	all of the above, as many have. But in this area I can say
6	from a lot of experience that what you're getting from
7	district judges is basically a novice. I mean in certain
8	districts you're going to get repeat-player judges, but most
9	judges are not going to have nearly the experience.
10	And a doctrine like this I really think requires,
11	you know, some spectrum of experience. And so I think the

of the issues that are concerning applicants. Most of the applicants found that they got a lot better result, and what we found was that we got a lot better patent at the end of it, if we actually had a pre-first office action interview. So the applicant would sit down, they'd get to your point. Applicant would sit down and talk to the examiner. Because once we get into that process, you know, people take positions. But if they can sit down to figure out what the invention is, that seemed to be going well. We've done a first trial of that. And everybody wants to go further with it.

On the -- I think there are a number of issues that we could do at the Office. We could actually start requiring, number one, that the patents come in electronically. Right now they're coming in electronically, only in PDF, most of the time. I think that the hue and cry out of the AIPLA and other practitioners was pretty loud. But I think we should really think about bringing it in in a textual format. I think we should have small apps inside the office that actually review these for statutory

it would also add to consistency throughout the application.

2.1

So these are the sorts of things that I think we can actually do at the Office that would have significant impact on the quality coming out.

One of the things we did with the last meeting of the Advisory Committee -- we had it open to the public, and we discussed quality measures. I think that the office absolutely should be looking at third-party, independent reviewers of quality.

So to the points here of: Why aren't we talking to the judges? Why aren't we having a system where we review every single patent that gets held invalid? I mean, it's a real simple problem. I mean, it's a decision tree. Was it held invalid it because he found something in some library that we're never going to find? Okay, fine, you know, that's not the Patent Office's problem.

However, if we find that we are misinterpreting the law, or that there weren't statutory requirements met, we should be looking at that. We should find a way to put a connection back into the system to correct it. We don't have that right now. We don't actually review our own Board properly, our opinions. And we don't review other patent offices. So there's got to be a consistency worldwide, not

1	just with our office. And I think there are ways to do
2	that.
3	So you wanted some specificity. There's some
4	specificity.
5	MR. COHEN: I'm going to call on Michelle. But as
6	I do that, I'm going to try to give a little bit more meat
7	to the indefiniteness issues so that you can all be thinking
8	about it as Michelle is responding. And that's the fact
9	that in court, it's often been viewed as a doctrine that
10	tries to identify whether a claim is insolubly ambiguous.
11	And yet more recently at the PTO and then in their Miyazaki
12	opinion, but from the Board they talked in terms of an
13	indefiniteness problem if a claim is amenable to two or more
14	plausible constructions.
15	Where do you think we should be heading? Is it
16	appropriate to have different standards in the PTO and in
17	the courts as they review that? Think about that.
18	Let's get Michelle's response to what was already
19	on the table.
20	MS. LEE: So I just actually have a very brief
21	follow-up on Kevin's point. I was intrigued by his notion

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of a definitional page because in some sense that would help

tremendously. But currently, right, the terms that are used

1	in the claims should have support in the written
2	description.
3	MR. COHEN: Right.
4	MS. LEE: So the question is: If you put it in a
5	separate section of the patent, does it make the examiners
6	and the applicants really define the terms are being used?
7	And if the answer is yes, I'm all for it. But currently,
8	under the system, you should be doing that, right? You
9	should be defining the terms, so
LO	MR. RIVETTE: Well, you the problem I've seen
L1	in them is they define the terms, but as the application
L2	goes through multiple stages, those terms get muddy. They
L3	have
L4	MS. LEE: Right.
L5	MR. RIVETTE: four or five different
L6	definitions in there, slightly different, not 100 percent
L7	different. And sometimes they aren't even there properly.
L8	MS. LEE: Right. So then could you amend the
L9	definitions as you evolve, or would that be changing?
20	MR. RIVETTE: The spec?
21	MS. LEE: Yeah.
22	MR. RIVETTE: I think you've got to do it to begin
23	with. But then you're going to, you know, potentially amend

1	it in the actual file wrapper. I mean, that's how, you
2	know, the interpretation thereof. And that's the intrinsic
3	versus extrinsic. But it gives you a starting point.
4	MS. LEE: Fair enough.
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construction. Because if you have a claim construction regime like we have now, that I think is promoted by the *Phillips* opinion, which is you can do claim construction however you want in any particular case, and all that really matters that you thought hard about it, and the Federal Circuit agrees with you at the end of the day. That's not helpful, I think, to developing the law and evolving the law in a way that sort of allows for claims and the doctrines of claim construction to be more effective at producing clearer and more reproducible claims, going forward.

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Now, to suggest -- I don't mean to suggest ever that you can get perfect clarity or there'll never be an ambiguity in claims. But I think the process of doing claim construction can be improved. And I think Phillips is a step in the wrong direction and, in fact, cements the kinds of problems that lead to the indeterminacy that you get in sort of the average patent case, where you have equally plausible interpretations on both sides, by the individual parties, that aren't resolved by the law and actually just have to sort of be picked at the end of the day by decision-makers, who are right because they're final, for that reason.

MR. COHEN: Let me push you a little farther on

that, with your views on *Phillips*. Is it a problem with the uncertainty as to how we use intrinsic evidence? Is it a problem with uncertainty as to how we use extrinsic evidence? What are you getting at?

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DR. PETHERBRIDGE: Well, I think -- sure. So I can build on it a couple of ways. I mean, I think in some respects *Phillips* presents a problem because it discourages the use of extrinsic evidence in a way that might be unhelpful, because it might be in those kinds of situations, situations where you sort of have a lot of ambiguity or maybe where resort to extrinsic evidence might be more helpful.

But more than that, right, I think the real problem with Phillips is that Phillips doesn't say how to use intrinsic evidence, or how to use extrinsic evidence. Phillips just says, "Look at the patent, think hard about it and think carefully and reach the right decision." Right, and I think one of the things that the Federal Circuit was doing before Phillips, whether it had gotten to the right place or not, is I think a matter of debate. But it was at least moving to a place where they were developing a framework for how to go about doing claim construction, how to give weight to different portions of the specifications

or so people could reproducibly and reliably put information into specifications if they wanted to and courts could have a sense of how their claim constructions were going to be reviewed and whether or not they were doing it in a way that was likely to be reproducible -- or I -- I'm sorry -- likely to be viewed favorably by the appellate court, at least in terms the process by which the claim construction was done. So to sort of sum it again: the problem with *Phillips* is that it doesn't say how to use intrinsic evidence. It doesn't tell you how to use the extrinsic evidence. It just basically disrupted a pattern in evolution of the law that was starting to try to give information about how to use these different forms of evidence.

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MR. COHEN: Let's see how others react. Vern?

MR. NORVIEL: So I didn't think we should try to
learn from what's working and try to fix the other areas
from that. I find it actually kind of funny that some of
the biggest complainers about these problems, to be honest,
companies like IBM or Microsoft, you look at their patents
and there are tens of thousands of them, and they have no
definition sections in most or any of them.

But again if we look at a biotech patent, it's not required by the rules, but it's almost routine if there is a

definition section. So I think we can learn from that a little bit. I do think that -- I would point out I think that there actually are courts, in a sense, that are even more rigorous and more careful, which I refer to as the "Court of Sand Hill Road," which is when you're about to ask one of these VCs to cough up tens of millions of dollars, they look at this extremely carefully. And if there are two possible interpretations, you probably aren't going to get your money.

2.1

But we have again a system where the examiners are not letting you get away with two possible interpretations. And even when there are two possible interpretations, you can look at the file history, and the examiner has usually had a back and forth about that. So you can kind of figure out where things are, even if you just look at the claim and are not able to.

I do think that it is important that it be all within the file history, because if you start to look at external records, even in biotech, there you can probably find five different people to say five different things, if you look hard enough outside of the file wrapper. So I think it's -- I think it's very important for it to be all right there, and that the examiners fought with you, and

1	in <i>Phillips</i> you have this unbelievable passage. There's a
2	paragraph that begins with I think it's the phrase, "In
3	most cases." And the Federal Circuit goes on in that
4	paragraph to say, "That in most cases it will be clear from
5	the context that the patentee is either using these as
6	specification embodiments as illustrative or as limitative.
7	And the one thing that we know and I'm surprised the
8	Federal Circuit would write it, is that that's not true in
9	IT, and maybe some other contexts. But when you're writing
10	10

So I think it does come down to the values in the Patent Office. Are the examiners going to say, you know: I don't really think you've defined very well what you've invented here. And until you satisfy some standard -- which would be hard to make it a clear standard, but at least some level of comprehension -- we can't issue this patent.

2.1

MR. COHEN: Let's get Kevin up here.

MR. RIVETTE: Well, you started this off with Judge Rich's idea of "Let's make this so people can understand it." These are business documents, these are not legal documents. And, yes, I think it's a great idea to have the legal discussion. But I think we should also focus on structural issues. You know, the one-sentence rule? Well, that's an interesting concept. You know, we've all become the experts around semicolons and colons and dashes and M dashes. And if you don't have a secret decoder ring and, you know, the handshake, you don't get to do this.

So to Judge Rich's point I think we've got to look at this from a different perspective. Have you ever gone to court or have you ever had an analysis done that didn't tear apart the claim and build it in a way that was actually interpretable by real human beings? And I am going to suggest I've ever seen it that way. So Vern, or anybody

1 the rules of claim construction.

2.1

Another participant responded that it was critical to get claim construction right. And that even in a Markman hearing that might still be too early to appreciate the context in a way that's necessary to construe claims correctly.

Which view of the world would you take? Which would you advocate that we strive for -- for early interpretations or strive for the absolute correct one, irrespective of the timeframe?

Daralyn.

MS. DURIE: It depends to some extent on what is at stake in the case. In general, I am a fan of early. But that is because I represent a lot of relatively small start-up companies, where the cost of litigation is simply prohibitive. You can't litigate -- it is extremely hard to litigate a patent case for less than \$2 million. Most people will tell you that the norms are more like 4 or 5. There are a lot of companies for whom that is simply not an amount of money that they have to spend, particularly when you couple it with the business impacts of the overhang of the litigation on the ability to raise more money and on interference with customer relations.

more transparency and more consistency -- because I do think that people change their story when they get into litigation, often. I think that things like interviews are an interesting place to look, right. So, I mean, how much information do you ever learn about what happened in an interview, in the -- you know, between the examiner and an applicant? Very little.

2.1

And so, for instance, I mean, considering whether they should be recorded and part of the file history, or not. And, you know, should the file history be published?

If an application is published should everything in the file history be published, you know, as it's done, if it's all electronic?

These are things actually that I think you could argue, well, maybe that will have a little bit of a chilling effect under the discussion that applicant would have with the examiner. But on the other hand, I think the public notice part of the record, part of it is very important, because in some ways it will get the applicant to commit to some language in some definition that I think will help as part of intrinsic evidence in claim construction later. I think that you will even get some commitment there and some transparency there.

L	When I started out talking about the hearing in
2	Washington, I threw in as a preamble that the participants
3	had argued about premised their argument on the inherent
1	ambiguity in claim construction. I'm wondering if anyone
5	wants to pick up on that, if anyone has views on that, and

is that they are legal documents, as a practical matter, because of what lawyers fight over and play word games with. And if you don't want them to be legal documents, you know, that lawyers play word games with, if you want them to be business or technical documents, then what I'm hearing is we need to focus on what the inventor actually invented.

2.1

This goes to Daralyn's comment about let's focus on the written description, and let's have a definitional section, and let's think about what the inventor actually created. In fact, it goes to Peter's comment about maybe a peripheral claiming is not such a great idea.

Maybe we need to focus more on Jepson, or what we used to call central-type claiming: Tell us what you invented. That would give us some early idea of what the patent means, is what you actually invented. And, yes, there will be some quibbling later on, and some fighting when infringement happens. But if you can shift the focus to what was invented rather than to what lawyers would like to make the words mean, then they could be technical documents, then they could be business documents rather than legal documents.

But as long as we think of them in terms of legal documents of what lawyers are going to play word games with,

claim construction doctrines, in terms of its enforcement,

is the idea that claims should be construed to preserve

their validity.

2.1

I've certainly talked to judges in the Northern District of California who said they don't follow that all. That they simply view their job as coming up with the best construction of the claim language, leaving validity considerations entirely to another day, and leaving 112 considerations entirely to another day, as well.

And so I, as you probably gathered, do think that importing into the claim construction analysis, some sense of trying to have there be a meaningful fit between the claim's scope and what actually was described as being the invention, would go a long way towards reconciling what I do think is otherwise just an inherent ambiguity in the English language. And if anyone doesn't believe me on this point, I propose a little experiment, which is, you know, take two people -- you need three people to do this. But have -- you know, have an object -- have somebody describe it, without showing what it is. And have two people illustrate what it is that they think is being described. And then show the object in question. I would predict that very few of you --but you accurately could reproduce this, if the words to be

used didn't include water bottle, simply because of the imprecision that's inherent in language.

MR. COHEN: Yeah, let's go to Dan and then lead
with -- to wrap up.

2.1

MR. BURK: Well, I agree with Daralyn, if it hasn't been clear already that you can, you know, never get rid of the imprecision. But what you can do is create doctrines and structures that ameliorate it.

So we've heard repeatedly this morning that we're concerned about patentees who are playing games with the Patent Office, who would like to leave things as open as possible, and see what happens later. Lawyers and patentees who play games in court.

This is not unique to patent law, right. We can
- we construe contracts all the time. We construe statutes

all the time. And we have rules that create incentives to

do certain things in those situations. For example, there's

an old rule that construe contracts against the drafter,

when their's ambiguity. Now we might not want to think

about whether your question leads us to some defaults,

right, some doctrines that create incentives not to play

games in the Patent Office, or not to leave things, as Peter

pointed out, as ambiguous as possible, to see what advantage

1 you can get later.

2.1

And what happens if we construe the patent against the patentee, if we think that there's been deliberate use of ambiguity to claim things that weren't actually invented. So we might want to think about, you know, how to structure those kinds of doctrines to create the right incentives, rather than perverse incentives, which I think we're discussing.

MR. COHEN: Now let's end up with Lee.

DR. PETHERBRIDGE: Yes. So I agree with that.

And I think that, you know -- I think the rules that call for sort of the liberal construction of patents are old rules that probably came into existence and actually thrived in the time of central claiming, which we don't really have any more, at least in many forms. And I think that the advent of peripheral claiming suggests that those rules maybe ought to be abandoned in favor of a stricter interpretation of claims and that patents ought to be subject to rules, like contra preferendum and rules that are used to construe contracts against their drafters.

And I'll -- this sort of add to the final point, which is the notion that we want to give inventors rights in the things that they invent is very appealing. And this

1	MR. COHEN: Thank you. Let's break for 10
2	minutes.
3	(Recess taken from 10:36 a.m. to 10:50 a.m.)
4	MR. COHEN: Okay. With the time remaining, we've
5	got a little more than an hour, I'd like to try to cover
6	three large blocks of topics. One would be picking up where
7	we left off. I'd like to move into the examination process
8	and try to think about ways that notice might be improved
9	through tinkering with aspects of that process.
10	A second large block of issues that we would like
11	to touch on would be the availability of notice from
12	applications, what we can learn there, what we understand
13	will emerge from the application when it's all finished.
14	And then, finally, the whole set of issues that revolve
15	around numerosity of patents and problems posed by
16	inadvertent infringement.
17	So let's turn to examination. I guess the general

question is: Are there ways to meaningfully improve notice

18

1 Daralyn.

MS. DURIE: Yes. I think that's absolutely a good
idea. I think in order for it to be effective it needs to
be coupled with some clarity on the back end of about how
statements in the prosecution history get used in claim
construction. And I've always had the view that statements
in the prosecution history are really relevant to claim
construction in two ways. One is an interpretive guide to
what the words in the claims mean. And the other is of the
source of the disclaimer. But I think many courts really
focused on the Federal Circuit language, talking about
disclaimer and think that statements in the prosecution
history are relevant to claim construction only if they do
meet that standard of being a clear disclaimer of claim
scope, rather than being used like the specification as a
way to understand what it was that the applicant and the
examiner understood the claim scope to be.

MR. COHEN: Good. I see Lee's sign has -- he's written in the area. You'll probably want to talk to that.

DR. PETHERBRIDGE: Yeah, sure. So I'm at -- I think there are things that can be done. And this goes back to our question from before the break about, you know, places in which you could make some adjustments and get some

improvements. And then, really, the thrust of the piece
that you cite on the sort of the fifth page of the
questions there, positive examination, sort of addresses
this particular point. And really there are two sorts of
arguments made in the paper, one of which is and I will
sort of overstate this to just to give it some effect. One
is to say patent examination in some respects ought to stop
worrying about obviousness, ought to stop worrying about
validity, because, at the end of the day as we now know,
that's essentially just a judgment call. All right? And
what patent examination ought to do is refocus more on
trying to assess and put information into the record. Not
so much assess, but to put information into the record
that's useful and relevant to define the scope of the
claims.

And the way the article talked about doing this is, it suggests having in the prosecution history a claim

1 what certain claim terms mean.

The other way to go about it is -- is to allow the applicant to do, and then allow the examiner in to just sort of work off of that. But what it does, I think, is ultimately focuses the discussion that the applicant and the examiner have during a patent examination, more specifically on the boundaries of the right that the patentee seeks.

And I think you can do this, first of all, I think the paper certainly makes the argument that you do this in a way that's relatively cost-effective. And you can certainly do it by taking some, I think, of the energy away from trying to make judgments about obviousness, which reasonable people can sort of ultimately disagree on at the end of the day.

And so I think the way this claim chart could sort of work, in the prosecution history, is it could really be sort of a living, breathing document that sort of helps show the evolution of the understanding of claim language throughout the course of prosecution.

And then sort of build on the point Daralyn made,

I think that there ought -- there have to be rules about how

2.1

1	allows a whole other substrate, right, upon which claim
2	construction law can develop and evolve that doesn't exist
3	at this particular point. It particularly doesn't exist
4	after the Phillips opinion where there really are no rules,
5	right.
6	This is a whole new source of information that

This is a whole new source of information that

could exist and could be used to develop claim construction

law into all different kinds of new directions. And so I

think that's really the strength of that kind of an

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action by going through that process because you both get on the same page and you start talking about what needs to be done and what the issues are.

2.1

The claim chart, that sounds like it would be very helpful, but when I think about that frojrft000ect of trying to preserve my client's rights, I can see that that would requirft0 lot of effort onrftpart of rftexaminers to enforce that so it doesn't just becomft0 sham and essentially becomf, "I'm going to takft0 definition and a term that I've had inrft00ecification and I'm just going to copy and paste it into the claim chart."

And I would be concerned that that would be the natural tendency for that to occur inrat way, unless the examiner was given morfttimftto examine applications, which, of coursf, would then cost morftmoney for applicants to file their applications.

So I think those are somftof rfttensionsrat we see.

MR. COHEN: What would happen if it were the examiner who first drew up the claim chart onkey issues, trying to use language rat he finds helpful, and then it becamerftOpplicant's obligation to point out if the Opplicant disagreed with anything that thftexaminer put in

there? Would that be a more useful way? I could understand it would be more costly, but would it be more useful?

2.1

MR. McNelis: It would be more costly. And I'm pretty sure every applicant would make major changes to the claim chart. But it would at least -- it would create more of a record in terms of what the examiner was thinking. So there is -- there is some good -- there is some benefit to doing that. But, at the end of the day, I would basically start at a blank sheet and start over and put in the terms that I'd want to see there.

MR. COHEN: Um-hum. Jason.

MR. SCHULTZ: Just a few quick points. I think that the record and examination can serve for a later litigation. But, also going back to kind of freedom to operate and clearance, especially for some of the innovators that I've represented and particularly in the open-source software movement, people who don't generally patent and don't really -- can't really afford to litigate, they will look and they will go and they will themselves pull the file history. Right, and, you know, they'll just be coders who are interested and curious in looking through things. And they want to learn kind of what happened, and it's mystifying in some ways to them.

And so I think bringing more clarity to the dialogue that happens and so I think a pre-office action interview, if it's something that they can get a hold of, even themselves before they have to come to a lawyer, could be incredibly effective in helping them.

2.1

So I think making, again sort of a more transparent interaction and one that might even have lower transaction costs, right, so to transcribe interviews is heavy, but to record one and post it as a file, as a sound recording, may not actually be that bad.

The other thing is that, I mean, coming up with a claim construction could be burdensome. But, at a minimum, and you see this in claim-construction charts, citing to where the -- to the points in the specification that should be used to define the term, right. Just I'm talking numbers here, right, this column, this line number, this figure.

Again, from a transaction-cost point of view, that could be pretty simplistic. And, again, people play some games, but I think you could at least get them some basic data there that when people see it, they have some sense of -- of how much gamesmanship is going on.

The last thing I'll say too is that in terms of this dialogue, I think the way in which the patent

examination process has been set up traditionally is that the only interactions are really adversarial interactions.

And going to a more interview-type system allows you to get away a little bit from that. It's like if the only thing you ever hear from the Patent Office is, "We're rejecting you for all these reasons." It does create, you know, this kind of adversarial sense.

2.1

So, for instance, I could see possibilities for examiners to just have questions in written form that they could issue to the applicant, saying, "I have a question about these things." Or some other way to elicit information that again, you know, if there's a simple answer, it comes out. If there's a more complicated answer, they can then dialogue about it.

MR. COHEN: Michelle.

MS. LEE: I think anything in terms of a conversation between the applicant and the examiner that gets to the issue of what is old and what is new and the reason for allowance is critical.

And then once you've had that conversation, getting that on the record is even more critical, because that at the end of the day is going to determine the scope of the claims, notice, and all of that.

1	it, but I don't think it's used that often. So the notion
2	of let's think about really distinguishing what is new, what
3	is old, and presenting it clearly in the file history and in
4	the claims themselves.
5	MR. COHEN: Let's go to Peter.
6	DR. MENELL: This came to me in the last few
7	minutes, so it may not be well thought out. But
8	(Laughter.)
9	DR. MENELL: But as long as we're going to have
10	these interviews, and given what the Federal Circuit has
11	said in the most authoritative claim-construction decision,
12	that in most cases it will be clear whether the spec
13	whether the embodiments in the spec are illustrative or
14	limitative, we should ask that question in the interview.
15	I mean I think that anything that the examiner can
16	do, or the process can do to nail that issue down, given
17	that that tends to be the critical issue when you get to
18	claim construction, would be beneficial. And I think we
19	have in some ways the imprimatur of the Federal Circuit.
20	MR. COHEN: So we've heard a little bit about
21	claim charts. We've heard a little bit about to designate -
22	- or explaining whether examples are illustrative or not.

23

Other possibilities -- that would seem -- might be requiring

1	MR. RIVETTE: Yeah, on the gamesmanship I think
2	you're always going to have it. I mean you have it in
3	contract law, you have it all all over the place.
4	The issue of trying to nail down the definitions,
5	I think just tends to limit that. I think that if you can
6	get a set of definitions that the examiner and the applicant
7	actually agree on, from there you can then discuss
8	gamesmanship later in court, if that's what's necessary.
9	But it actually makes it easier if we you know,
LO	as I've seen it, if you present this in a business context
L1	to the people that have to make the business decisions. If
L2	they've got a set of definitions that they can go back to,
L3	they can make better business decisions instead of having,
L4	you know, four or five different places it shows up with
L5	slightly different nuanced interpretations.
L6	So I think you're you know, I think that
L7	anything we can do to get more lockdown on what those
L8	definitions are will be better.
L9	MR. COHEN: Um-hum. Vern.
20	MR. NORVIEL: So dating back to when I was on the
21	PPAC actually and through, I think, even the conversations
22	today, I think there is one stepping backward step, there

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is one issue that I think we really need to wrestle with

it cost to actually deal with it effectively, I think we'd

end up with a much better system. And I think it's been

proven out to work reasonably well in Europe, where it works

much better we would all agree, I think.

2.1

MR. COHEN: I think I'll try Jason and then Lee.

MR. SCHULTZ: I just have a very quick point. I wanted to throw into the pile of things we're looking at the notice of allowability, which is usually the final statement that the examiner sort of makes about why the prior art was overcome or whatnot.

And, to go to Michelle's point about, you know, you'll see that an interview happened and then you'll see that the claims were allowed. And then it's like you don't understand what went on there in that situation. And -- and I think that any -- and part of it, I think, is that there are almost no standards really for the notice of allowability. You're supposed to make a statement. The statement is often just a sort of pro forma, like it overcame the prior art. Or often you'll get one element that they'll single out and said this was not in the prior art, with a very little explanation.

So I find that also that, in particular, that stage, and I think what you see there is that there's this

	20
1	talk about, well, you basically wear down the examiner until
2	the examiner gives up. And that's often what I feel. I
3	just intuitively feel that's where the examiner gave up.
4	And so some focus there I think would be useful.
5	MR. COHEN: Lee.
6	DR. PETHERBRIDGE: Yes, sir. I just want to sort
7	of follow some of these these points about cost and
8	allowability and things like that as they pertain to
9	positive examination, as they pertain to having, say, claim
10	charts in the file history.
11	I mean I think, you know, we've talked a lot about
12	sort of getting information for these claim charts from
13	from places in the in the patent document, in the written
14	description where this information is cited. And that's
15	certainly a place it can come from, right. But certainly
16	there's a cost to doing this, right. And I think if you
17	if you sort of go to an electronic filing system, this can
18	be done more quickly.
19	And this information doesn't have to just come
20	from, say, citations in the patent document. It can come
21	from scientific literature, you can cite scientific articles
22	that defined or described terms, or show relevant

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experiments that demonstrate the principles you're trying to

describe with your claims. You can cite to patents in the field. If the examiner happens -- maybe one of the things examiners are familiar with are similarly-situated patents. And they might have an understanding that -- they may know patents they could go to, to get information to help them describe these terms. And they could cut and paste and put these things into these claim charts in ways that if, say, they got claims that weren't well defined, in the first place, they could -- they could quickly do this without having to necessarily go through a whole lot of rigmarole in terms of -- or a whole cost effort in trying to come up with some definitions to start out with.

2.1

I was just thinking as I was listening to Jason talk about notices of allowability. I think, you know, right now, at least the way I recall the law, is that they don't have any real legal effect, right. So I think the concern with notices of allowability -- and Michelle has expressed this as well about having them being uninformative -- is I don't think they are very well -- you know, they're not meant to be informative. They're not well thought out. And I'd be concerned that, you know, if we somehow started to use them, we'd have to really put a lot of effort in to making sure that, you know, what the -- what the examiner

wrote down was somehow, you know, really -- really salient material to the patentability concern. And that actually might be problematic.

4

Civil Procedure, right. And periodically every few years we come back here and say we're really going to fix discovery to where people give truthful responses and it really lowers the cost of litigation. It really fixes things.

2.1

And we tweak things. We find out that the game is different, but it's still a game. And a few people have said, you know, we could do these things and there will still be some gamesmanship. I think it goes back to something that Jason said about transaction costs and cost, right.

People who are trying to get patents have a certain amount of time and energy to spend getting patents. And the Patent Office has a certain amount of time and energy to expend doing examination. Realistically, we're not going to get huge influxes into the budget of the Patent Office, so we get something, a very different institution than we have right now.

And so the question we have to ask at a fairly high level is where do you want to encourage people to spend that time and money, right. And we can kind of push it around to different places. And some of these suggestions will push it one place. And some will push it other places. But it's going to net out to be about the same, is my guess.

reliable for what they look at; and having in some ways greater commentary by the examiners, you know, should be given some -- maybe not deference in a *Chevron* sense but, you know, some degree of consideration could help.

2.1

And, you know, we could go further and make it more of a deferential process, at least for art that the examiner considered. But those I think are the ways in which you improve administrative and judicial interactions.

MR. COHEN: Let's take Kevin and then John.

MR. RIVETTE: To Jason's point about transparency, I agree with you for almost all of the Office actions, that we should be very much transparent; that the examiners probably should be putting more in there and not just checking off boxes.

With regard to the -- you know, let's say we did go to an initial interview prior to first office, I would suggest that we not make that transparent. Because at that point what we're really doing is trying to wrestle to the ground what it is we're talking about. And if we really do step in and make that transparent, my gut is what you'll find is that everybody lawyers up real fast and it really doesn't -- it doesn't solve the real issue, which is can we at least get within, you know, horseshoes and grenades of

- what this thing is that we're dealing with.
- 2 MR. SCHULTZ: Can I respond just for --
- 3 MR. RIVETTE: Yeah, yeah.
- 4 MR. SCHULTZ: I mean I completely understand.
- 5 That the chilling effect that I was --
- 6 MR. RIVETTE: Right.

19

7 -- sort of sensitive to. MR. SCHULTZ: The 8 problem that I struggle with around that, though, is then we 9 pretend that the specification in the application that they submitted is the invention. Right? So it's like we are 10 11 struggling with -- and if we're talking about notice, right, 12 and we sort of go back to this -- I mean, this is what we've 13 published. We've published the application, right? And it just -- it makes me -- it's like, well, I want to get the 14 15 examiner and the applicant closer together to make it 16 efficient. But, at the same time, if there's a notice function being played by the documents that were filed 17 18 previous to that, then I feel like we're actually kind of at

odds with ourselves. And so I just don't -- I would ask,

1 ,	you	know,	I	may	not	have	an	invention	here

2.1

And what had happened in a couple of the instances

-- because what we're talking about here is actually

bringing in the inventor, not just the lawyer. It's not

just the lawyer sitting down and say, here's what our

invention is. It's the inventor or saying to the examiner,

you know, why don't you get it; or the examiner saying,

well, why don't you get it, that there's really nothing

here. And that allows a different conversation than once

the office actions start and everything is on the record.

And so we -- we thought long and hard on this issue, because if everything is on the record, then there's no misstep that's allowed, there's no ability for them to go, 'I didn't think of it that way.' There's no ability to stand back.

MR. SCHULTZ: Right. And I completely understand. But then what do you do about the documents and the presumptions of the notice that come with --

MR. RIVETTE: Yeah, but those -- I mean the first office action normally hits that which is, you know, after the discussion what normally happens is here are the things we're -- you know: I've looked at it. I understand your point of view, but I still disagree with that. Or: Here's

1	why I'm going to reject. And all of those should be open.
2	And I think we should have better better transparency to
3	those issues, because I think that we don't do enough right
4	now to articulate what the examiner was thinking. It's too
5	easy for him to check off boxes.

But I would caution that the chilling effect could be so great, because -- I mean we went through this ad nauseam on interviewing different groups. The moment we make this truly transparent, at that point no one is going to say anything. And then we really -- now we're in a very adversarial system the whole way through. So that's the only point I'd make on that.

MR. COHEN: John.

1	that's going on back and forth and maybe require more from
2	the applicant.
3	And we can charge \$5 to \$10,000 for something like
4	that. And then the rights for that patent, if it issues,
5	would be what we're seeing today, where there's no
6	compulsory licenses and you get the true monopolistic
7	rights. But in some way it's going to cost more money for
8	us to get a better notice in place.
9	MR. COHEN: I'll break my my prior statement.
10	We'll take Lee to wrap up on examination, then we will go
11	on.
12	DR. PETHERBRIDGE: So I just wanted to really
13	my thoughts were were sort of stuck in the colloquy that
14	Jason was having with Kevin about sort of these pre-
15	examination interviews. And, you know, my recollection
16	from, you know, back when I practiced and at the court, and

represent, well, look, maybe we don't really have that much.

And you can get a sense of some kind of an agreement, sort of maybe between the examiner and an applicant or potential applicant about what an invention is.

2.1

But then the language that sort of comes out of that meeting is, well, the applicant -- and the -- or maybe I should say the examiner has a view of what the invention is based on what was told to him in that meeting. And then the language that sort of develops in the patent document might not well reflect that, viewed more objectively from -- from people on the outside, right. So what you might have is a sort of, kind of a representation of a narrow invention they could sort of, well, we know it's narrow, and then the words used to sort of talk about it are -- are maybe much, much broader or more uncertain. That's sort of at the end of the day, that allows for, you know, some gaming of the system here -- there, by not sort of allowing for some transparency in that sort of an initial interview, so I don't know.

MR. COHEN: Okay. Let's shift now to the issue of notice that can come from pending applications. I'd like to start briefly with publication. I think -- well, we're probably now into a set of issues where we can try to give

1	short answer	ſS,	whic	h might	conv	rey a	lot	of of	useful
2	information	in	the	little	time	that	we	have	left.

On publication, I heard a couple of you already talk about the idea of the possibility of publishing inside the 18-month period, shortening that, or doing away with that. I'm wondering if anyone else wants to comment on that, on whether that would be useful. Whether the 18-month delay is currently a problem of any magnitude. And whether, if you went to publication, whether that would have any downsides.

11 Michelle.

2.1

MS. LEE: So I think I'm in favor of publication, definitely. And Peter's suggestion of immediately upon filing is a good idea. The problem is is the rest of the world doesn't have immediate publication.

DR. MENELL: Exactly.

MS. LEE: So that would create some gamesmanship, right? If I really didn't want the world to know about my application, I might go file in a different jurisdiction, et cetera, et cetera. So I think there are some practical realities there, as between a publication obligation and none.

Even at 18 months, I'm in favor of the publication

1	requirement at 18 months. And, you know, when you look at
2	the 18-month period in the software space, some product
3	development cycles are very short, on the order of three
4	months from concept to launch. So even if I want to do a
5	clearance search, right, and I want to know what my
6	competitors have filed or what other inventions are out
7	there by individual inventors, by definition my search and
8	the information that I have access to is out of date. So
9	that's a problem. But an 18-month delay is better than a,
10	what is the delay now, four to five years between a filing
11	and issuance? So if I had my choice I'd rather an 18-month
12	delay.

MR. RIVETTE: Should be across the board.

MR. COHEN: Yeah, let's throw in the issue for publication, as to whether we would want all applications published.

17 MR. RIVETTE: Yeah.

14

15

16

18 MR. COHEN: And not just so those that are filed foreign.

20 MR. RIVETTE: Internationally, or large entities,
21 right.

MR. COHEN: Kevin.

MR. RIVETTE: You know, my -- and this is not on

1	behalf of the Office or anything else. I mean my gut is
2	that everybody should be treated equally. I think that the
3	18-month rule would work and that you should follow it
4	no, I mean there shouldn't be exceptions. That's my gut.
5	MR. COHEN: John.
6	MR. McNELIS: I think the concerns are the solo
7	inventors, primarily. I think most corporations are fine
8	with the 18 months. I do think it should be, for anyone who
9	is not necessarily a solo inventor, it should be 18 months.
10	There should be no distinction between whether something was
11	filed internationally or not.
12	MR. RIVETTE: But they don't have that in Europe.
13	They don't have that anywhere else.
14	MR. McNELIS: Correct. I think this is a more
15	pragmatic response in terms of what the issues are with the
16	solos here.
17	MR. COHEN: Maybe you could explain what the
18	concern is that the solo inventors have.
19	MR. RIVETTE: Right.
20	MR. McNELIS: The concerns I've heard from solos
21	are primarily that if you go and you disclose something too

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companies can go and basically steal the idea and there's

1	essentially	no	recourse	because	it's	so	expensive	to	follow
2	up.								

2.1

And so the issue basically comes down to -- I
think everything should be published, I don't think it
should be limited. I think small entities should be subject
to this also. I think there potentially should be just a
carveout for those that are truly solo inventors.

MR. COHEN: Anybody else on publication?

A little bit related to this there is the issue, which has been floating recently, of deferred examination.

And I'm wondering if anyone has thoughts as to whether there are any specific features that should be incorporated in a deferred examination system that would help safeguard notice. Publication requirements, anything along those lines? Do you have any thoughts here?

If not, we'll move on.

Let's talk about evolving applications and, in particular, how this ties in with written description and enablement. And I guess the overall question is: Do you feel that current written description and enablement requirements cause applicants to provide adequate notice as to the universe of inventions with respect to which the applicant may ultimately be able to claim exclusivity?

matter, the examiners these days without significant battles
are willing to give you pretty much only exactly what you've
actually done in the first blush in life science. So this
is restricting or limiting to some extent I think,
investment in healthcare, so I think that if that were to
swing further I think it could be extremely damaging to
health innovation in this country.

2.1

I do think we can again learn from that and see that once the examiners are incentivized and knowledgeable enough, they can see when people are playing games and trying to scoop up the world when all they really did was a very small thing.

So I think we should learn from that in other industries, but I think again we have to be very careful not to clamp down on that even further such that we have a healthcare industry that is no longer financeable in this country.

MR. COHEN: Well, I'd like to develop this idea of learning from that in other industries. Does anybody have thoughts as to the extent to which written description and enablement are being adequately enforced in, say, the electronics industry or the mechanical arts?

Anyone want to talk about it from that

description is sometimes being applied too stringently. And
the problem there is that there's such a focus on the
specific examples and the specific actual work that was
done. And even when there is a description of a broader
genus of the invention, there's a finding that there's not
support for that, even though it's something that the
inventor pretty clearly described as being within his
contemplation.

On the other hand, I think when you do get into some of the IT areas, there really doesn't seem to be much enforcement of the written description requirement at all.

And I think it may be because sometimes the invention is less tangible. In many cases, the inventor didn't do any inventive work at all, I mean in the sense of actually

Do you agree or is it the feeling of the panelists that there's some tension between continuation practice and public notice?

4 Vern.

2.1

MR. NORVIEL: Just leave it up. So I'm very clear and strong on this point. We actually had an informal study. And in healthcare, again because the examiners are so restrictive in healthcare, if there are not continuations and divisions available reasonably widely in healthcare, there will absolutely be a restriction on healthcare investment in this country, I guarantee that. So we have to be very careful in this regard.

Again, I think if the examiners are being very careful you won't have continuations popping out with absurdly different claims in the fifth continuation or the first continuation. I don't think the fifth one should be any different than the first one, and there's no conceptual reason why they should be. So I think we have to be extremely careful about this, because most cases that are litigated in life science you would find were on subsequent continuations. And if the examiners are only able to do the first one in life science, then the VC is not going to be investing in those companies to do things like cure cancer

1	and Parkinson's and those sorts of horrible diseases.
2	MR. COHEN: John.
3	MR. McNELIS: I agree with Vern, I think
4	continuations are critical to keep, and not to limit as per
5	the rules that were promulgated about a year and a half ago.
6	One of the issues is the notice. And as long as
7	the applications are published and the prosecution history
8	is available on PAIR, I think the problem is very
9	manageable. It's those applications that aren't published -
10	- and so you get an issued patent, but you don't see what's
11	going on in continuations that becomes more of a problem.
12	And so as long as we can address this issue significantly in
13	my mind by just solving the publication issue.
14	MR. COHEN: Dan.
15	MR. BURK: I guess I'll just comment that this is
16	sort of the poster child for my earlier comment about
17	gamesmanship, right. I mean so back when I was practicing
18	before what was used to be Group 180 and is now 1800 and
19	we had 17 years from issue, we played games with restriction
20	requirements.
21	Now that's gone away and so people play games with
22	continuation practice. And so there are going to be
23	unintended consequences where people shift their effort

depending on what you do.

2.1

The happy -- there's probably some happy medium
between having enough continuations and being able to play
the games that people play with continuations.

MR. COHEN: Michelle.

MS. LEE: So I wish I lived in Vern's world, in terms of the patents that are issued out of your world. But going to the issue of continuation, I think it does run contrary to notice in our space. And I just want to give one example.

I mean oftentimes what happens in our space is the applicant who is filing the continuation is not the inventor. So you've got a nonpracticing entity, a patent aggregater, that goes out onto the market, specifically looks to buy applications that are pending so that they can file continuations and mine them for everything that they're worth. They know all the rules in the Patent Office. They know what they can get through. They know that you can add new claims, you can amend the claims to target other competitors, and the Patent Office is not going to look for a lot of support in the specification.

They will also look to issued patents and they will attribute greater value to patents that are within the

1	reissue period, precisely so that they can go back and mine
2	them for more. So I mean there is the opportunity for
3	gamesmanship. I mean that's whether you're talking about an
4	NPE or a real company, but the consequences for NPEs and
5	what they're able to do with it and the consequences to
6	operating companies is a pretty serious one in our area.
7	MR. COHEN: And, Jason.
8	MR. SCHULTZ: Yeah, just to follow up on that.
9	Just for I think what I mean continuations have been
10	talked about and I think that there are a lot of criticisms

1	Michelle, I think that the real issue is exactly what Jason
2	was going to, which is if it was tightened up, if the spec
3	was the only way you were going to be able to expand those
4	claims or change those claims, but that goes back to, you
5	know, how do we examine properly and how do we incentivize
6	the examiner to be able to spend the extra time, or at least
7	structure how do we have it so that you can easily see where
8	the change was, because I don't think continuation per se is
9	the issue.

MS. LEE: So I absolutely agree. I'm not saying continuation per se is bad, but it is subject to a lot of abuse.

MR. RIVETTE: It is the practice that -- yeah.

MS. LEE: And to the extent that the Patent Office can be stricter in its enforcement of support, I'd be in favor of that.

17 MR. RIVETTE: Yeah.

14

15

16

18 MR. COHEN: m()tyrblaz(9)Tj61.2000 0.0000 TD(t800 TDs)Tja

and certain doctrines can be improved.

2.1

I wanted to throw out a couple of issues of; Where are we now? What do we think practically can be done to improve notice given the discussion we've had of really a very broad set of possibilities? What problems remain with respect to the numerosity of patents. And given that assessment, what else might we do beyond simply trying to improve patent clarity and, in particular, do something about the way in which the remedy system, which we'll talk about this afternoon, plays into notice?

As Peter mentioned, one possibility is having inadvertent infringer defense or prior user defense as sorts of issues. Or simply other mechanisms which might make damages depend on the level of notice. So I'd like to throw out that broad set of questions.

Yes, Daralyn.

MS. DURIE: Well, I think it is the case that you have to think about notice issues on the back end as well as on the front end, because I don't think you can remedy the problem on the front end, particularly in art areas like the IT space. I think the problem is simply intractable.

And, as a consequence, you are going to have large numbers of infringers who did not receive actual notice and

could not plausibly have received actual notice at the time that they are making design choices relating to their products.

2.1

And of course the problem now where you measure a reasonable royalty as of the date of first infringement is that you're looking at how much an accused infringer would be willing to pay after those design choices already have been made. And so built into the current structure is the availability of the argument that the infringer should have to pay a premium because the cost of redesigning the product to avoid infringement would now be so great; whereas, had they actually received notice of the patent, they would have been able to evaluate what the choices were ex ante and perhaps choose a noninfringing patent.

I think our damages analysis needs to reflect the reality that notice in many cases is not practical and that if you are an innocent infringer you should be able to go back not just to the date of first infringement, but to the date when the actual design choices were being made and evaluate what the value of the IP would have been at that point.

MR. ADKINSON: Kevin.

MR. RIVETTE: I'm going to take it actually from

-- and I agree with Daralyn, but I think I'm going to take it from a different perspective and that is how the FTC looks at this not just as a notice issue. I've watched so when notice goes out, I've actually watched situations where companies have decided to move offshore, set up an infringing company. They know it's an infringing product. Two or three of those companies then manufacture the product, but sell it through hundreds of others companies in a global supply chain. And then it comes back into the U.S. and it's too expensive to actually fight it on an individual basis.

2.1

The ITC only gives you injunctive relief, even if you go for a global. And I'm going to suggest that the FTC should probably start taking a more nuanced look at global supply chains. Because I see it almost as a situation where you're looking at it like a tax issue: How can we avoid taxes in the U.S.? And what we've got here is: How do I avoid infringement if I go to a global supply chain and then bring the product back in. And it's really difficult for a patent holder to be able to, one, get notice to them. But even if they get notice to them, what do they do? How do they actually stop this? And there's no damages typically involved.

1	So I'm going to suggest that that's an area that
2	the FTC might actually want to look long and hard at, at the
3	anticompetitive side.
4	MR. ADKINSON: Thanks.
5	Anyone on this side? Peter, do you have any
6	thoughts on this?
7	DR. MENELL: Well, I mean I do think this is a
8	very fundamental issue. I don't think it can be solved
9	well, I'd be skeptical you could solve it without
10	legislation.
11	MR. ADKINSON: Yeah.
12	DR. MENELL: And so that puts in a different class
13	than several of the things we've talked about. But the
14	economics, I think, are very supportive of this. There's
15	been a number of articles that have kind of developed this
16	theme.
17	And I think we can I don't know that it's
18	legislatively feasible, but I do think when you think about
19	it from the standpoint of promoting innovation, you've got
20	people working in laboratories who have no ability to know
21	what is out there. And to tell them that you could face,
22	you know, all kinds of damages based on a very uncertain

standard by going ahead with those projects, I think it just

1	chills	that	area	of	innovation	unnecessarily.

MR. ADKINSON: Mark Lemley and Chris Cotropia
wrote an article published this year which showed that
outside the pharma area more than 90 percent of all
complaints filed were appeared to involve allegations of
infringement that did not include allegations that the
patent was known before the filing of the lawsuit. So that
inadvertent infringement in that sense, and you can define
it obviously in a variety of ways, accounted for a large

MS. DURIE: if you are a patent holder, it's a
much greater risk to go make any kind of overture with
respect to the licensing because you face a risk of a
declaratory judgment suit, even if you don't make an
explicit threat of infringement. So I think that may
account in part for the increasing number of cases where
there's not an allegation that the accused infringer was put
on notice, and I do think that that makes this problem even
more acute.

MR. COHEN: Yes, Michelle.

2.1

MS. LEE: Yeah, so in almost all the cases that we are dealing with, all the litigations, we did not receive prior notice. On only a very small portion of them did we actually receive a letter, the opportunity to discuss it.

And what that means, though, for businesses is that once you're in litigation mode, right, they know the cost of defense is on average 5 to \$6 million, so guess where the settlement price starts: It's 5 to \$6 million.

And if you're dealing with an NPE and you're an operating company, the bulk of the discovery, which is in the initial phases of the litigation, is going to fall predominantly on the defendant. You've got lots of engineers, you've got lots of product development. Maybe the NPE bought the

patent from somebody else and there's some documents associated with the invention, but there's not a lot.

2.1

So already there's a disproportionate balance there and a disproportionate leverage, combined with -- that's just through discovery -- by the time you go through summary judgment for hopefully an early summary judgment on noninfringement or invalidity, you're talking easily 2 to \$4 million -- well, 2 to \$3 million. Daralyn would know the numbers better. But, again, --

MS. DURIE: Ours are cheaper.

MS. LEE: -- there's a tremendous amount of leverage and there's a tremendous temptation, regardless of the merits of the patent, regardless of how much notice -- you are under no notice -- to just pay an amount of money under some amount of, you know, under 3 to \$4 million. So that's a practical consequence of notice and litigation and coming to you before versus later.

MR. ADKINSON: One other related question here is whether we can get better notice by being more specific about burdens and consequences of burdens for both the applicant and patentee, on the one hand, and the alleged infringer on the other -- to do more to make the existence of the patent known, on the one hand, or to search for

I've seen it with people backed that are inventors, that it's not an NPE situation.

2.1

I think that distinction should probably go away and we should look at this in a more global perspective, on how do we deal with the system. Because I think if we make the distinction at the NPE stage, I know a lot of companies that produce a lot of research that goes into other people's products. IBM was great with Lasik. We developed that.

Are we an NPE because we never really practiced it? I mean these are sort of things. So that distinction, and that was the only thing I had wanted to point out, is that I actually find difficult for myself to go through.

MR. ADKINSON: Are there things that the PTO could do to make it easier for firms to identify potentially relevant patents?

MR. RIVETTE: In what -- I think, yeah, so I think the PTO, and you'll see in the 2008 PPAC report, we're looking for more transparency. We're looking -- at least the Advisory Committee is.

The PTO has a huge problem with IT right now. I mean we would love to put in systems of unitary search for the examiners. We would love to put in systems where we have, you know, statutory checks in all of the patents that

come in in textual format, so we can actually find out
whether or not they should even get to an examiner.

2.1

I think that public PAIR should be completely out there. I don't see there's any reason why we have to screen scrap those on the private side. I think all of that information should be public.

And, having pushed at this a number of ways, typically what I run up against is the IT system is so delicate at the PTO that a lot of this can't be done the way it is right now. So I mean if I were here, I'd make a plea: Let's fix that. And now we've got a CIO that is doing that, we have a path forward, but I would like to see everything transparent as much as possible.

I'd like to see all the file wrappers easily -you know, they're in electronic format, let's make them
easily accessible. Let's make it so that you could click on
the file wrapper from the patent. Let's make it so that you
could click on all the prior art patents from the patent.

I mean this is not rocket science. And I think that would go a long way to notice. I think it would allow the kind of user experience that we all expect from the net right now. And thanks to Google we have most of it and we don't understand why we can't get there from here at the

1	office, so.
2	MR. ADKINSON: Good. Thanks.
3	MR. COHEN: Okay. Listen, I did give you a
4	promise that you'd all have an opportunity to make any final
5	comments that you felt that we skipped over. I didn't
6	promise you that I'd do it before we were all ready for
7	lunch, but if anybody wants to say anything further?
8	Otherwise I'm going to thank you all for what I
9	thought was a very helpful and very informative panel. I'm
LO	looking forward to reading the transcript and learning even
11	more as I go over it and over it.
L2	I want to add that there will be an opportunity
L3	I guess through May 15th?
L4	MR. ADKINSON: Right.
L5	MR. COHEN: to continue to submit written
L6	comments for our record, and that would always be
L7	appreciated. And just the final repetition of thanks for a
L8	job well done. Thank you.
L9	MR. ADKINSON: And thank you.
20	(Applause. Luncheon recess taken from 11:58 a.m.
21	to 1:32 p.m.)
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5	started.																
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All right. Thank you. We are going to start the last panel of the last day of this series of hearings for the FTC's Project on the Evolving IP Marketplace. We'll be talking about remedies, including damages and reasonableroyalty calculations, so we're hoping to go out with a bang. I think this will be an interesting panel. We have a lot of ground to cover.

So, my name is Suzanne Michel, I'm Assistant Director for Policy at the FTC, and I will turn it over to Bill to introduce our panelists.

MR. ADKINSON: Hi. My name is Bill Adkinson. I'm an attorney in the Office of Policy in the Office of General Counsel at the FTC.

This panel is going to discuss damage awards, the current standards governing patent damages, and their impact on patent value and innovation. We'll look at damage calculations and the evidence used in calculating damages, particularly in the context of reasonable-royalty

1	determinations. We'll also look at permanent injunctions
2	after the eBay case and the doctrine of willful
3	infringement.
4	We've got a really great panel for today's last
5	panel, and I tried to figure out a way to do them justice
6	and keep this short enough, and failed. So I'm just going
7	to give you a name, rank, and serial number.
8	Yar Chaikovsky is a partner at Sonnenschein Nath
9	and Rosenthal;
10	Mary Doyle is a Senior Vice President and General
11	Counsel at a75000 0.0e01nior Vice President and General

1	the opportunities and technology for research and
2	development, so it's likely to differ from industry to
3	industry.
4	So getting patent rewards exactly right is very
5	complicated, very industry-specific. I'm not sure it's
6	really the objective that we want to shoot for in patent
7	policy.
8	And other issue which is well, a couple of
9	issues of course is that reward to one innovation can be a
10	cost to a second innovation, to the extent that innovations
11	build on each other.
12	And another issue that we don't think about much
13	but I think we should think about is how do rewards affect
14	incentives for conduct that we might think is pro-
15	competitive, like licensing and like forming and holding
16	together patent pools, which can be very much affected by
17	the type of rewards to individual patent suits.
18	MS. MICHEL: Thank you.
19	Mary.
20	MS. DOYLE: My perspective is very much born,
21	Suzanne, of the work that I do as a general counsel at Palm.
22	And so I am focused more on what's wrong than what's right.

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And I think these statistics might illustrate best my

1	experience and what I likely think about the subject of
2	damages in patent cases.
3	Currently Palm has 17 cases pending against it and
4	all but two of those cases have been brought by
5	

1 against Palm, there are 21 since 2000, the total fees expended other than I said Xerox, in the Xerox case, were 2 \$21.6 million and the total settlements were \$6.8 million. 3 4 So we spent more than three times as much, as you can see, 5 on defending cases, which now you understand why I'd say they're worthless, the median settlement: \$250,000. And by 6 7 that I mean there were about ten cases settled for less than that and ten for more. 8

1 MS. MICHEL: So your concern then is that if the 2 legal rules over reward or grant damage awards that are too 3 high, it just encourages litigation?

2.1

MS. DOYLE: It encourages what I would consider opportunistic litigation that has little relation to the value of a patent, its patentworthiness, its validity, let alone whether or not it's infringed.

MS. MICHEL: All right. John.

MR. SCHLICHER: I want to repeat something Rich said which I think is very important: Remedies for patent infringement depend on what you're trying to accomplish. My view, I think I share with Rich, is that the purpose of granting patents is to encourage companies to do R & D projects that they would likely not undertake if they did not have patent rights.

The purpose is not to induce people to disclose inventions that they would have made with or without patents. The incentives that the rights will create obviously depend on the remedies. In my view an injunction is and always has been and should be the preferred remedy. The reason is that an injunction, unlike a damage remedy, forces people who know the most about the technology and the business to attach a price to an invention based on economic

reality. It also prevents activities, namely infringement, that distort the activities of patent owners and their licensees while they're exploiting inventions. Distortions that will have longlasting effect that damages will never remedy.

2.1

The third main point I think for me at least is that the patent system works only if people make agreements regarding these rights. It doesn't work to the extent that the courts have to make decisions about these rights or decide who uses what invention at what time and how much they pay for it.

To the extent that the system relies on agreements, patent owners and potential users of invention can make agreements only if they know how the courts are going to behave if they don't make an agreement. And that means patent owners have to know the likelihood that if they win they will get an injunction and the approximate amount of damages they'll get if they win. Potential patent infringers and potential licensees have to know the same thing.

If the law is such that you cannot -- that those groups of people can't predict in advance what will happen to them if they go to court, then the law on remedies is

1	defeating the very agreements on which the whole system
2	relies. And my view is that current damage rules and rules
3	on granting injunctions in patent cases fail that test
4	fairly miserably.
5	MS. MICHEL: Thank you.
_	

1	whether it's damages or injunction, then what happens is
2	that they don't get funded and that technology doesn't get a
3	chance. That's where our concerns are.
4	MS. MICHEL: Okay. Thank you.
5	

damages outcomes quite easily, right. We could say
everybody gets a million dollars, but that's absurd, right?

Nobody would even contemplate such a system. The reason we
don't contemplate such a system is that it does actually
matter that we calibrate the patent damages rules to a
normative baseline that's designed to achieve the goals Rich
is talking about, right, to try to improve research and
development incentives.

2.1

I mean it seems to me that we currently don't -we seem even now to argue about what that normative baseline
is or ought to be. I mean it seems to me that the logical
starting point is what is the value that the patent
contributes to the world that we didn't have before, right,
and what's the incremental value of the -- of the world with
the invention versus the world without the invention, that
even that has turned out to be extraordinarily controversial
in congressional efforts to reform patent damages. But
we've got to have, I think, some measure of what it is we're
trying to achieve in order to figure out compensation,
because if we do over compensate, if we do under compensate,
we're distorting the free market.

MS. MICHEL: Okay. Vince.

MR. O'BRIEN: Yes. I mean in the broadest sense

what you're really trying to do is minimize enforcement costs while maximizing the preferred behavior. And I'm talking about compensation damages. There's also deterrence that go into that equation as well. And compensation really goes to what people would often call fairness. You know:

I've been harmed, I deserve to be compensated for that.

2.1

But if you get it wrong, if you get damages too high, you have excess of litigation and you have licensing at excessive rates. And you probably have less innovation, especially improvements on patented items. Because if you get close to a patent you're likely to be sued and get bitten, so you'll stay away from those.

On the other hand, if you're under compensated you get investment in nonproductive activities. You probably would get more emphasis on trade secrets, onerous contracts with employees. At the extreme you get the Mafia to help you enforce your intellectual property rights. It sounds funny, but that's what's happening in countries like Russia. These people serve an economic function. And if you get it wrong, this is what happens.

And I come at it from the standpoint, well, when it comes to compensation in patents your goal really ought to be able to mimic the marketplace. To measure what would

be the incremental value in the marketplace of this technology. And it's interesting, because as Mark points out that's controversial. And the fact is you often get a debate going on for hours where that's not even mentioned and it's quite shocking. But, anyway, that to me is why you need to get this right.

MS. MICHEL: Okay. Oh, yeah, Rich.

DR. GILBERT: Can we circle around a little bit on this. I think what Vince said is something I would agree with, although not because it's the right answer. I think what --

(Laughter.)

2.1

DR. GILBERT: Mark said that what we want to do is have a patent system that compares the world with the patent to the world without the patent and moves us in the right direction. And that's not necessarily the same as giving a reward equal to the incremental value of the patent. I mean you could have a patent where everybody knows it's worth a million dollars. There's just no -- there aren't many that are that clear, but you could have one, let's just suppose, everyone agrees it's worth a million dollars. But it might be for a technology that's going to get invented no matter what, that doesn't need a million dollars to promote

1	research and development. And you could ask the question
2	why are we then rewarding it with a million dollars if it's
3	not going to actually produce any research and development.
4	I, for one, think that a reasonable starting point
5	is to say: Let's figure out what the incremental value of
6	the invention is and try to steer patent rewards in that
7	direction. It's a good starting point. It's not
8	necessarily the right answer, but it's I think better than
9	where we are now, where you often get rewards that are
10	unrelated to the incremental value of the patent.
11	MS. MICHEL: Well, let's lay down this groundwork
12	Mark talked about the measure of what we're trying to
13	achieve. I want to start with the words of the statute, at
14	least as it's currently formulated. And, in fact, how I
15	think it's even in some of the proposed changes, which is
16	the damages should be adequate to compensate the patentee.
17	And that has sometimes been discussed in the framework of
18	putting the patentee in a position he would have been but
19	for the infringement.
20	Is that a starting basis that makes sense?
21	Mark.

MR. LEMLEY: So, yes, and in the vast majority of cases it's also going to be the ending basis that makes

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22

sense. So I mean the alternative -- patent law, unlike other areas of intellectual property law, doesn't involve disgorgement of defendant's profits, it doesn't involve measures with the exception of willful infringement designed to punish defendants. And there's a good reason for that.

2.1

The reason for that is that patent law, unlike other areas of intellectual property, doesn't punish people who steal things, or at least it doesn't only punish people who steal things. In fact, Chris Cotropia and I have studied the question of whether the defendants in actual litigated patent cases are accused of actually copying the technology from the patent or the patent owner, or whether they were in fact independent inventors. And what we find is that while there are major industry-specific differences, the actual incidences of even allegations of copying is very small, it's under ten percent, and that in the industries that seem to spark the most damages concerns, the IT industries, it's on the order of two or three percent.

So it doesn't make sense, I think, to talk of punishing people who turn out in almost every case to be independently developing technology on their own or having made the mistake of independently developing the technology that someone else patented.

1	Now I think there are cases in which there really
2	is theft of an idea. In those cases probably punishment is
3	an appropriate because we are we don't want, I think John
4	said earlier, right, to just displace the contract and
5	licensing system with a court system, right. We prefer
6	people who know that they are taking someone else's
7	technology to go and do a deal firsthand. But it's
8	important to keep in mind that that's a pretty rare part, a
9	pretty small part of modern patent litigation.
10	MS. MICHEL: Okay. John.
11	MR. SCHLICHER: Just to respond quickly to what I
12	

1	DR. GILBERT: That wasn't my proposal.
2	MR. SCHLICHER: Okay. Then I misunderstood it.
3	The short answer is: The patent in the case you
4	posited should be invalid. If the invention would have been
5	made anyway, that there should have been there should be
6	no patent.
7	To the more general point, the question the
8	words "Put the patent owner in the financial position it
9	would have been but for the infringement" come out of the
10	Aro case. That's a Supreme Court case in the 1960s. It
11	wasn't a damage decision, so you can't tell what they meant,
12	if they meant anything.
13	My answer is that damages never put a patent owner
14	in a position it would have been but for the infringement.
15	Only injunctions do that. During the period of
16	infringement, the price at which products are sold are
17	distorted. The people that sell them are distorted. The
18	investments that are made by patent owners and licensees to
19	enhance the values of the inventions are distorted. Damages
20	paid by an infringer to a patent owner can never undo that
21	damage.
22	To the extent that you're talking merely about the

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monetary effects on those two people, the answer of course

1	depends on how it's applied, and that's the \$64 question.
2	If you ask the question: What is the amount of money the
3	patent owner would have made if the infringer didn't
4	infringe and vanished from the face of the Earth, you get
5	one number: But for this person doing this activity, how
6	much would the patent owner have made.
7	For most inventions, in my mind, that's way, way
8	too much, because the question's too simplistic. The
9	question ought to be: How much money would the patent owner
10	have made if it used the invention or something it had
11	available to it that was better and other people used the
and the	theopphoesitmuthtinguesuteidarholmeictovatheims, heich afhwobindyd theoveinmaadien giefr,
13	and the amount of money the patent owner would have made if

Τ	And then we have to worry about deterrence and all of that.
2	MS. MICHEL: Right.
3	DR. GILBERT: But particularly for reasonable
4	royalties, there's a fundamental problem with this analysis
5	in that it's all circular. If I ask what is a reasonable
6	royalty, well, what's a reasonable royalty is a value such
7	that if I turn it down and go to court, the court will say
8	that's what I owe you. Well, what is the court going to say
9	I owe you, it's going to be the reasonable royalty that you
10	calculated in the marketplace. So I mean this can wind up
11	anywhere.
12	You can have a situation where high damages result
13	in high royalties, which then reinforce high damages. Or
14	you can have a situation where a low royalty or low damages
15	result in low royalties which then reflect low damages in
16	court.
17	The only way you can get around this is to
18	actually look at the underlying value of the patent and
19	that's a more complicated question.
20	MS. MICHEL: All right. We will go into that
21	complicated question in just a couple of minutes.
22	And, Bill, any comments on what's our
23	touchstone here, what are we trying to achieve with damages?

very often what we're seeing in these jury deliberations is the jurors going off the rails for reasons that are wholly unrelated to the law.

2.1

And the answer there is for trial lawyers to understand how jurors are likely to run off the rails in patent infringement cases and to use their skills to bring them back and to keep them on track. So I see the problem from a very different perspective.

Now John looked at this and said the current rules, he said, are failing miserably. I don't believe, frankly, that that is necessarily the case, at least I haven't seen that demonstrated from my reading of all the Federal Circuit cases. We've got to take a look at the trends. And when you sit down and look at the trends, the early Federal Circuit cases were very problematic on damages. The court was very loose on that kind of thing, but it's gotten a lot better. And Judge Rader is leading the charge to make it a lot better.

There is a common perception that was expressed in the House Report on the 2007 Patent Reform Act that damage awards are seldom overturned on appeal. That is just not the case. If you read the reported decisions, if you read the nonprecedential decisions, you'll see that the Federal

after laying this groundwork, dive into the nitty gritty of how to do that.

3 Yar.

2.1

MR. CHAIKOVSKY: So I guess my comment was going to be Bill's point, is he exactly pointed out that it takes the Federal Circuit to get it right with respect to compensatory damages. And so we have a system where whether you follow the *Georgia-Pacific* factors or what-have-you: How is a jury supposed to get it right? I mean we don't have juries getting it right. They have factors laid out in front of them that, quite frankly, they don't follow or they don't pay attention to. And they may make their determination based on some other aspect of the case. And I don't think they get enough guidance, quite frankly, from the lawyers.

And so right now we have a system that if you go to trial, you don't know what the result will be. And, going to Mary's point earlier, even prior to that, how do we know how to value this invention? I mean what value do we know to provide? And I don't think currently we have that guidance. And, quite frankly, even what's in the patent reform, I don't think that alone gets us that guidance.

Now do I have a perfect mathematical formula to

1	get us there? I don't. I don't have that solution. And
2	I'd love it. I'd love to have it. I mean I'd love to have
3	it, but we don't have that mathematical solution. And the
4	realities are that, you know, anything we come up with,
5	whether it's what we have today or whether it's what we have
6	in the reform that exists, we're going to be litigating it
7	no matter what. And it's going to be obtuse and the
8	problems that Mary have are going to continue.
9	MS. MICHEL: Uh-oh. Well, let's hope not. So I'm
10	hearing pretty broad consensus then that the point of
11	damages is to be compensatory, not punitive. No
12	disagreements there.
13	Vince.
14	MR. O'BRIEN: Well, the only comment I had is, you
15	know, I liked the Aro wording.
16	MS. MICHEL: Okay.
17	MR. O'BRIEN: The only trouble is is these cases
18	where the judge or the jury or even the CFC is way off base,
19	start out quoting Aro, so it isn't helpful to us. I mean

patent and in the real world convincing the holder of that patent that at least in the case of my products, which have been referred to as complex products, that as everyone here knows, a Palm incorporates many, many different components, 800 or 1,000, and certainly implicates in the view of patent holders, hundreds if not thousands of patents, most of which would be very hard for us to identify from the start.

2.1

But to ascribe to each patent holder who would claim that their patent implicates our product or to arrive at an agreement with that person about what they are entitled to, each and every one of them thinks that they're entitled to two to five percent of the entire value of this product. We have in that set of circumstances an impossible mathematical problem. Certainly there will be no investment in this product or in the innovation that led to it if that kind of math is going to rule the day.

MS. MICHEL: All right. So we have some agreement then that our goal here is compensation, but that it's difficult to figure out how to do that. So we wanted to start out by talking about reasonable royalties and how that's done.

Any thoughts on whether the hypothetical

1	ne	egotiation	is	the	right	framewor	rk	to b	e thinking	about	what
2	a	reasonable	e-r(oyalt	y awar	rd ought	to	be?	Rich.		

2.1

DR. GILBERT: Well, I think Mary gave a very good example which says that a hypothetical negotiation is not generally going to get you to the right place.

MS. MICHEL: Is that because there's a problem in the fundamental concept or is the problem the way that it's working out in court?

DR. GILBERT: There is a fundamental problem about the way the market works for complementary innovations, at least. The complex product that Mary was talking about. To give you an example, suppose you have two licensors -- suppose there's a product that requires a hundred patents. And there's one licensor who has 99 patents and another licensor has one patent. And they both negotiate over how much they should get.

Well, under a plain theory of bargaining, if all of those patents are essential the person with one patent has as much of a claim as the person with 99 patents. It really makes no sense. But that is what the market is going to do. And that also creates a centrifical, centripical, whatever the right force is to get people to, in effect, disburse their patents and have more people negotiating more

1	patent rights, as is what happened with the Alcatel-Lucent
2	case, where they spun off a separate negotiator for three
3	patents and then brought a case with an argument that their
4	three MP3 patents should get a very large share, a very
5	significant share of the value of a computer.
6	So we cannot really rely on market negotiations to
7	set the standard for what is the right determination of
8	value, at least for complex products.
9	MS. DOYLE: May I ask a question about that?
10	MS. MICHEL: Sure.
11	MS. DOYLE: Why is that true, when a device like
12	this that has hundreds of components and is the result of
13	literally hundreds of negotiations to get the right price
14	assigned to each and every component, all of which are
15	necessary to the product?
16	MS. MICHEL: Mark and then Yar.
17	MR. LEMLEY: Let me start by just a brief answer
18	to Mary's question. I think the dynamic that Rich is
19	identifying works because of the threat of injunctive

MR. LEMLEY: Let me start by just a brief answer to Mary's question. I think the dynamic that Rich is identifying works because of the threat of injunctive relief, right. So if the owner of any one of those patents can shut down the whole thing, right, then they do have just as much power and, therefore, in some abstract that's right

1	DR. GILBERT: Yes, exactly. That's a necessary
2	MR. LEMLEY: And so that's part of the reason why
3	injunctions in these cases are so problematic, so
4	MS. DOYLE: But not why negotiations shouldn't
5	work.
6	MR. LEMLEY: Well, no, but right, well, though
7	the problem is right now we're back to Rich's circularity
8	point, right. So what are people willing to accept in
9	negotiations? They're willing to accept in negotiations
10	something that's a function of what they could get in court
11	if they didn't get it at the table, right. So if we gave
12	them in court the power to shut down the whole product, then
13	they can get a pretty substantial amount of money in

1	I just wanted to add a couple of practical
2	problems, right, which are you're to talk about a
3	negotiation between parties who by hypothesis not only
4	didn't come to terms but just spent \$5 million a side in
5	legal fees to take the case all the way to trial, rather
6	than come to terms, right. There's probably a reason for
7	that, right.
8	There may well be a case maybe the reason is,
9	you know, idiosyncrasy, right, particular irrationality by a
10	plaintiff or a defendant. But it may also be the case not
11	all deals would get made in a world without the lawsuit as a
12	backstop, right. I mean some patentees wouldn't license
13	their patents for anything that a patent licensee is willing
14	to pay. Those deals
15	MS. MICHEL: Well, yeah, but why? I mean we got
16	assume economically-rational actors in this hypothetical.

can tell you there are other similar instances.

2.1

I was doing a negotiation this morning where we were trying to avoid litigation, where it's not the core line of business of the patentee that's asserting the patents. And how do I value those patents when they say they've got patents in another line of business. They're not in the line of business of, let's say Palm, for example, they're in some other line of business. It's not a nonpracticing entity. It's a going concern. And all of a sudden they reach out and they say: Well, by the way, you know what, we do have patents on your product.

How do I know how to value that? I don't know how to value that because all I know how to value that is the cost of litigation. You know, and I want to avoid litigation, and that's going to be a significant driver.

If I look at those numbers that Mary cited, I mean 21.6 million in legal fees and \$6.8 million to settle cases, I mean that has nothing to do -- I mean she's driving -- it's all legal fees. I mean the cost to her for the settlements here are kind of ridiculous.

MS. MICHEL: Okay. But if we place the hypothetical negotiation at some other point in time, you're talking about a time when the parties are facing litigation

1	when the person is a nonpracticing entity in a certain
2	field, but on the other hand is a significant entity with
3	significant funds in the area of its core business, what am
4	I to do in that area and what am I to do let alone and
5	hypothetical negotiation situation, then if I get into
6	litigation, any test that I have seen proposed doesn't
7	necessarily ascribe to me how do I value that.
8	MS. MICHEL: Okay.
9	MR. CHAIKOVSKY: How do I value that technology?
10	MR. ADKINSON: Just to interject one further
11	question that's broader, is whether there are ways to impose
12	additional structure on this amorphous hypothetical
13	negotiation, beyond just particularly the time at which it's
14	set, that might break Rich's circularity problem by having
15	more of an objective basis and provide some way of limiting
16	damages.
17	Perhaps something like John had mentioned
18	something about looking at the value versus the
19	noninfringing alternative, I think, as one measure. Let me
20	throw that into the equation.
21	MR. COHEN: So John's had his tent up. Let's go
22	to John, and you've thought about this.

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MR. SCHLICHER: Bill said I think damage law fails

miserably. I think we do a reasonably good job on lost profits, which is where the Aro words are invoked. I don't think we do a good job in other areas in the sense that you can't tell going in what the award is likely to be. There is simply too wide a range of possible results that the law permits.

The best I -- I, by the way, do not like the hypothetical negotiation rule, if that is the exclusive way to determine damages. It doesn't work at all in situations where the patent owner wouldn't have granted this personal license because the person owner could make more money using the invention than the infringer could, which is what happened in Georgia-Pacific, which is why that's not what the district court or the court of appeals actually did in Georgia-Pacific. All the court of appeals did is note in passing at the end: Oh, by the way, the award we've arrived at in the other way happens to actually be what you might

It asks about an amount of money people would have paid in the future. That's what licenses do, and that's when people talk about it.

2.1

For purposes of damages they ought to be based on the economic value the invention had in the past. We know what -- with know a lot about what happened, because we ought to look backwards.

And to the extent the hypothetical negotiation says: Let's look at what these people would have agreed to pay in the future based on their best guess of how the economics are going to work out.

It seems silly to me to rely on that when we know actually how things worked out. So I have a whole bunch of problems with the hypothetical negotiation rule. That being the one.

The best I can do to impose a better rule on it is to do what I think the Supreme Court said to do when it created the rule in 1915 and that is: Try to identify an amount of money, if it's going to be do the value of the invention had when used by an infringer, try to identify an amount of money that's the difference between the profits using this invention allowed that person to get at, and the profits that person could have gotten at if they used the

1	next best noninfringing thing available to them during that
2	period. And that amount of value may change during the
3	period. That's about the best I can do to try to impose
4	some other rule.

5 MS. MICHEL: Vince.

6 MR. O'BRIEN: Well, I think that I actually like
7 the hypothetical because I can't think of any other
8 construct that would help me get to a number, but there are
9 some things with it and it does have its limits. The
10 biggest one is the time of negotiation. And they obviously
11 picked the date of first infringement because it's an easy
12 time to determine.

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1	know what happened. And so you factor that in as well. So
2	I would say with that part of it would help out a lot if you
3	could do that.
4	MS. MICHEL: Well, would you think, Vince, that
5	the cost to the defendant of the closest-noninfringing
6	alternative might be brought into play in the hypothetical
7	negotiation as the maximum amount that an accused infringer
8	would pay?
9	MR. O'BRIEN: Well, it's not necessarily the
10	maximum, but it's a benchmark, because obviously there's
11	time, there's risk inherent in that that you would have
12	discussed at the time of the hypothetical.
13	Now one thing I want to make clear too is the next
14	best alternative isn't just a noninfringing way of providing
15	that feature. It could be just provided different mix of
16	features or cut your price or
17	MS. MICHEL: Just not include the feature you
18	mean.
19	MR. O'BRIEN: Pardon?
20	MS. MICHEL: Just not include leave the feature
21	out.
22	MR. O'BRIEN: Leave the feature out all together

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and maybe enhance your product some other way or, for that

1	
2	MS. MICHEL: We could all live without the pop-up
3	calendar.
4	MR. LEMLEY: In the broadest instance, not even
5	make that investment and pick your next-best investment.
6	MS. MICHEL: Okay.
7	MR. LEMLEY: Can I say something to that?
8	MS. MICHEL: Yeah, mark.
9	MR. LEMLEY: So I think this is the least-worst of
LO	the alternatives, right, so what John suggests and Vince is
11	talking about, the approach of the closest-available,
L2	noninfringing alternative, that's a test that gets adopted,
L3	interestingly, in lost profits in Grain Processing, but that
L4	the Federal Circuit has not really moved into reasonable
L5	royalties, which is where I think it actually could do its
L6	most good.
L7	I do want to note one limitation which makes life
L8	a little more complex. The next-best, noninfringing
L9	alternative, that is an alternative that does not infringe
20	this patent, may well infringe another patent. And then

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you're in an interesting circumstance, right, because if we

arguably infringe any patent anywhere, well, that's going to

really mean an alternative that doesn't infringe or even

21

22

1	be almost nothing in the modern world. If we mean only if
2	we can prove that it really doesn't infringe anybody's
3	patent, then we're in collateral litigation over whether the
4	alternative really was not infringing.
5	I think what we mean is that in that circumstance
6	where what I had was a choice between two alternatives, both

where what I had was a choice between two alternatives, both of which turn out to be patented by different people, that I wouldn't have paid a monopoly price because there were two alternatives, right. There would have been bargaining that reflected the fact that if your price was too high, I could turn to this alternative. But the model starts to become more complex because we can't just say: Here's the difference, it's a three-percent difference in price and, therefore, that's the number. It depends a little bit on what the parties would have negotiated.

MS. MICHEL: Marty.

MR. SIMPSON: We've had the case where the closest available alternative was covered by another patent of ours.

19 (Laughter.)

2.1

DR. GILBERT: Which means by definition you're entirely free to go ahead.

MR. SIMPSON: Well, also I wanted to come back a little bit on the time. We have had copyist. And,

1	MR. SCHLICHER: The only thing I wanted to say is
2	that Grain Processing, where Frank Easterbrook, for purposes
3	of lost profits, did indeed do something really similar to
4	what I described. He also actually did the same thing in
5	doing the final award, although he didn't explain it that
6	way.

The award in that case was indeed reasonableroyalty damages. Judge Easterbrook arrived at that amount
of money by comparing the cost to the infringer of making

injunctions. I think it's pervasive, so I agree.

2.1

But I don't see any necessarily -- if you want to say hypothetical negotiations, I don't mind. I simply think that test allows you to focus better.

MS. MICHEL: All right. Bill.

MR. ROOKLIDGE: I don't think you are going to see in today's economic environment somebody just willing to plug the parking meter and say: Go ahead infringe. The costs of infringement -- the costs of defending infringement litigation is so high, particularly when you factor in the costs of discovery, that nobody undertakes defensive patent litigation for recreational purposes.

The other thing I wanted to point out was that we've got to be careful not to lay down over rigid rules by say, for example, that defining the value of the infringement by comparing the infringing product to the next-best alternative may very well work in the vast majority of cases, but in some cases there may be alternate evidence that's available. For example, evidence of what the infringer's own contribution to that product was and there may be an easy way to value that contribution that would end up resulting at, coming at it from a different angle that would be a different way to do it. And we've got

1	to make sure, especially if we go into any kind of
2	legislation, that we don't unfairly tie the hands of the
3	parties and the courts in what they present to get to a
4	number that is reasonable as far as compensating for the
5	infringement.
6	MS. MICHEL: Mary.
7	MS. DOYLE: It seems to me that you don't want to
8	tie their hands, on the one hand; but on the other you want
9	certainty, because it's just the lack of certainty that has
10	got us in this mess as far as I'm concerned.
11	I can also I would like to comment on the
12	hypothetical negotiation in the context of standards, where
13	there John, there is no reasonable alternative, there's
14	only that one. So in the absence of a better-regulated
15	standard space where patents can't just be declared by the
16	holder as essential whether they are or are not. I think
17	this approach that you've been talking about doesn't quite
18	work.
19	MS. MICHEL: Could we move the timing back to the
20	standards-setting body decisionmaking, when there were
21	alternatives available?
22	Anybody got a comment on that?

23

MR. CHAIKOVSKY: I've got a comment there because

1	
2	MS. MICHEL: Yeah.
3	MR. CHAIKOVSKY: the reality is in the current
4	world: No.
5	MS. MICHEL: Okay.
6	MR. CHAIKOVSKY: I mean you have too many
7	nonpracticing entities. I mean right now you've got Weiland
8	(phonetic), you've got PACid
9	MS. MICHEL: I meant as a manner of law, that we
LO	define the hypothetical negotiation to occur at a time when
11	the standard setting when there are still alternatives
L2	available so we don't have that kind of lock-in problem.
L3	MR. LEMLEY: And I think the answer's yes.
L4	MS. MICHEL: Yes.
L5	MR. LEMLEY: I mean I think actually you solve a
L6	lot of the hold-up component of damages problems in multi-
L7	component industries if you don't allow somebody to capture
L8	value that's not the value intrinsic to their technology but
L9	value that's the result of an irreversible investment made
20	after that technology was chosen.
21	DR. GILBERT: I think subject to Vince's comment,
22	though, that there might be risk and timing issues where you

don't -- where you do want to give a preference to the

1	patent owner for creating a fertile environment in which the
2	product can be developed and to get some share of that, I
3	think Marty's point on that was a valid point.
4	MS. MICHEL: And, Mary, I cut you off. I'm sorry
5	about that.
6	MS. DOYLE: That's all right. I'm enjoying the
7	rest of the conversation, so I'll chime back in when it's
8	important.
9	MR. CHAIKOVSKY: No, but if you add going back
10	to the hypothetical negotiation being the time, let's say,
11	prestandard as a matter of law, I mean again I guess I would
12	say Rich's comments, too, your potential of cutting off in
13	terms of what's the economic value of this when the
14	inventors came up with this, especially if you're talking
15	about solo inventors, they came up with something. And why
16	shouldn't they be entitled to the value of this if it
17	continues to grow and grow in value at a later point in
18	time?
19	MR. O'BRIEN: Well, it depends on whether it grows
20	
21	MS. MICHEL: Yes.
22	MR. O'BRIEN: as a result of the standard or

because of the inherent value of the technology.

1	And what I would do in that situation is compare
2	the profits a company would make selling whatever product,
3	satisfy the standard, to the profits that company would have
4	made selling the next-best production that could have become
5	a standard way back on day one. That amount of money in a
6	lot of cases may be zero,
7	MS. DOYLE: Zero, exactly.
8	MR. SCHLICHER: which to my mind is a perfectly
9	appropriate damage award in lots of those cases.
10	MS. MICHEL: Bill.
11	MR. ROOKLIDGE: Well, just as a practical matter,
12	the Federal Circuit has been dithering on that. And I think
13	it'd be more accurate to say \$1 would be perfectly accurate
14	under the law.
15	(Laughter.)
16	MR. ROOKLIDGE: Set adjusting the timing of
17	that decision is not going to change the fundamental problem
18	that both John and Mary have referred to, and that is the
19	uncertainty in the damage awards that come from a court
20	decision and the resulting effect of that on the
21	negotiation. That can only be done within the litigation
22	process, not by setting the timing.
23	MS. MICHEL: That's a good point, yeah.

1	Rich, did you have a comment?
2	DR. GILBERT: I think I do. If we're on this
3	issue of sunk costs,
4	MS. MICHEL: Yeah.
5	DR. GILBERT: I mean the problem of
6	expectation, damages and expectations has come into many,
7	many damage situations, not just patents. And do you
8	measure damages at the time of the act or how do you
9	incorporate developments that have come since that time. I
10	think there's this Janice Joplin's yearbook example of if
11	you had a signed copy of Janice Joplin's yearbook and
12	somebody took it way back then, do you get the value of the
13	yearbook then or do you get the value of the yearbook now.
14	So it's not unique to intellectual property, but
15	of course the intellectual property does typically invoke
16	sunk costs and standardization much more. And there I think
17	I hear agreement among the panelists that the reward should
18	not incorporate sunk, irreversible investments that were
19	unrelated to the patent other than the fact that the patent
20	reads on the technology that people made sunk investments
21	in.
22	MS. MICHEL: Okay.

23

DR. GILBERT: I think I would agree.

1	MR. O'BRIEN: Correct.
2	MS. DOYLE: It seems to me that we're looking for
3	a rule that applies everywhere universally, and I still
4	

1	extended treatment from the Federal Circuit on that. The
2	Federal Circuit was presented with that issue in $Integra\ v$.
3	Merck, and vacated the district court's damages ruling and
4	sent it back for reconsideration on precisely that point.
5	The Federal Circuit is sensitive to that issue, but it
6	hasn't yet been presented with a case that's squarely on
7	point on that that it can give a real extended treatment to.
0	Mary and the first with the successful the second

My guess is that with the current attention on patent damages in this economic climate, that people are waiting for that case and we're going to see a lot of amicus briefs when it comes along. And the Federal Circuit, I

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form. It helps you in framing your objections, in to
keeping the evidence that's before the jury limited to
what's truly relevant.

2.1

It helps you frame your jury instructions. It helps you teach the points that you need to teach the jurors in order to make them want to rule for your client. But, most importantly, where it is helpful and where you see it time and time again is on motions for new trial, motions for judgment as a matter of law, and on appeal.

MS. MICHEL: Bill, let me just ask from your experience, when the damage award goes to -- when the damage decision goes to the jury, do the instructions tend to list all 15 factors, here they are, or are courts better at picking out and instructing the jury as they go?

MR. ROOKLIDGE: You know it's very much decided I think in part by the feedback that the lawyers give to the judge. A lot of judges, the knee-jerk response is to use the form instructions that have all 15 or 16 factors and not to tailor it to the case.

A good instruction will in fact be tailored to the case, but I have to admit, as an admission against interest for my position, that having looked at a lot of mock jury tapes, you will never see the jurors sit down with the

instruction and go through the Georgia-Pacific

1	MR. CHAIKOVSKY: So my comment there would be to
2	Bill's is that I would agree with him, that the Georgia-
3	Pacific factors are an excellent framework for litigators as
4	they go to the courtroom. But I would agree with him, in
5	having seen so many mock jurors, it's all about the numbers.
6	I'm not going to necessarily say they leap to the highest
7	number.

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I mean obviously they may leap to the highest number, but we have a set of rules that they are not looking at, they do not pay attention to, and that's whether you actually look at mock juries or actually poll a real jury after the case, and that has nothing to do with the award that they are granting. They are looking at the infringement, who's the good guy, whether's the bad guy, who's got the white hat, who's got the black hat; and then the numbers coming out of them. I mean that's all that's happening.

And so for those that are testifying as to these hypothetical negotiations and using these factors and maybe picking out four or five factors that they find to be the most relevant and, you know, let's get to this highest number, it's a number. And that number sticks in their head. And if they then determine that there is an

infringement, well, that number stuck in their head. And if some reason they say, well, the infringement wasn't as bad, well, maybe we'll go with the lower number that defense counsel had. Quite frankly, maybe we'll even go with a number in the middle.

But my point here is we can have this academic discussion, which is great to have in these hearings, but the realities are we have a system, and quite frankly even have changed, I mean a juror is not going to necessarily -- because we can all play with these numbers, Bill and myself, others, Mark can play with these numbers in front of jurors, et cetera, and/or in front of the Federal Circuit and play with these numbers and come up with numbers that are, you know, whatever we would like them to be. And that's where we live in currently right now.

And, as Bill pointed out earlier, yes, the Fed Circuit's doing a better job. And, as Mary pointed out, it's not all the Fed Circuit, it's specific judges on the

_	MB. MICHEL. BO WHAT GO WE GO:
2	MR. ADKINSON: Can we get all the methodologies
3	for both apprising and combining the Georgia-Pacific factors
4	so that there are in fact rules that can in fact not
5	perfectly define and give perfect predictability that would
6	be desirable, but at least would restrict the heights to
7	which juries could leap and the depths to which they could
8	go.
9	

1	MS. MICHEL: Yeah. Let me ask Yar one question
2	first and Bill too, if you have a thought. So if we design
3	these new rules, right, to limit what could go to the jury,
4	what is your faith in the courts and the judges willingness
5	to act as a strong gatekeeper? Do you ever hear, 'Counsel,
6	that's your problem. Take care of it on cross. I'm going
7	to let it into the jury? Do you see courts being active in
8	

MR. CHAIKOVSKY: It depends --

2.1

MS. MICHEL: -- keeping evidence out?

MR. CHAIKOVSKY: It depends on the judge. You know, some are going to be gatekeepers, some are not going to be gatekeepers. The realities are, as Bill has mentioned, you also have the opportunity in motions for new trial or JMOL for the court to actually take an opportunity there to overturn a jury's verdict.

I wouldn't count on it. That's just not a place where I would say, oh, okay, let's -- judges today could be stronger gatekeepers with respect to the evidence that is being provided in damages cases and say: Well, look, I'm not going to let this in, whether it's a motions in limine or even during the course of the trial. The judges could be greater gatekeepers than they currently are. Are they? No,

1 I don't think they are.

2.1

And we see these -- and, again, it depends on

venue. It depends on the judge. It depends on a lot of

things, but we see a lot of stuff get in that I don't think

necessarily should get in.

MS. MICHEL: Bill, what's your experience in how willing judges are to be gatekeepers?

MR. ROOKLIDGE: It's mixed. I think like Yar has observed, it's mixed. But I think what we are seeing also, is in the past lawyers have not been as active in attempting to keep this stuff out, not perceiving that they have the tools to do so.

It was very much like the pre-eBay cases. A lot of patent lawyers had been practicing their entire careers and had no idea that there was this case out there,

Weinberger versus Romero-Barcelo, that identified what the standards were for an injunction, and were blithely moving along as if a statement out of the Federal Circuit law about the standard rule was the be-all and end-all of injunction law.

If lawyers get sensitized that they have a job to do in presenting evidence and defending against damages cases, combine that with the fact that the Federal Circuit's

being more active, and it is being more active in damages

cases, I think we're going to see a great improvement and I

think we're already seeing a great improvement because of

the increasing attention paid to these issues.

5 MS. MICHEL: Okay. Mark, you've had your tent up 6 for a while.

2.1

MR. LEMLEY: Let me raise one other thing that I think contributes to the problem and then two solutions.

The other thing that I think contributes to the problem is not too much evidence coming in but on the defendant's side too little.

As a litigator you do not want to spend a substantial portion of your case in a unified presentation on: Here's why you shouldn't make me pay very much money, as opposed to: Here's why the patent is invalid or not infringed, right.

So two solutions, one of which flows from that, is bifurcation of damages. Right. I think one -- the single thing we could do that would get more rigor into damages is separated out from the rest of the trial and make people actually try just the damages case.

The second thing I think that we ought to do comes out of what Yar and Bill are saying. The problem with the

Georgia-Pacific factors is not that they don't encompass the interesting questions, right, it's that there are 15 of them.

2.1

Now really there are three of them, right. Really three things matter. And if you parse Georgia-Pacific down, you can get them into three, right. One is what's the value of the technology compared to the next-available alternative. The second is how many different things have to be combined to make that technology. That is the appropriationment question, right. Are there other patents that have to be included, other contributors, so forth. And third is what has the market actually done, right. Have people in other similar cases negotiated a particular royalty, and so forth.

If you structure the damages inquiry not as:

Here's 15 factors, jury, pick some and choose a number, but

as: These are the things you have to determine in order to

get to the number, you might or might not actually persuade

a jury to walk through those three factors, I don't know.

Bill may be right, that the jury's going to pick a number

based on who they like or don't like. But you will do is

you will enable judges to grant judgment as a matter of law.

You will enable the Federal Circuit to reverse in cases

separate rule, which I thought you know, I've told you
the best I can do, then at least you have a chance. And
then at least you have the possibility of dealing with the
problem of companies whose profits are enormous and whose
revenue are enormous. You could, ignoring one subtle
detail, require a jury, for example, to figure out damages
based on a single unit, okay. There's no reason they need
to know the total number of units to do reasonable-royalty
damages with one exception that the law doesn't recognize
anyway.

2.1

So I think -- I really think it's -- obviously if you include all the *Georgia-Pacific* factors, then they do get to know about the infringer's total profits and they do get to know about the extent of total use and they get to know about the only revenue. So I think in order to arrive at a place, at a system that allows us to get a reasonable amount of money, we simply have got to get rid of them, with all due respect to Bill.

MS. MICHEL: Bill. And, Bill, what do you think about bifurcation?

MR. ROOKLIDGE: Well, I think bifurcation -- well, first of all, let's make sure we're using our terms correctly.

1	MR. ADKINSON: Beyond the structural question of
2	having a general structure to impose Georgia-Pacific, we
3	also have questions about specific factors. And Mark
4	usefully reduced the number of factors dramatically. I
5	wanted to ask, A, the general question of whether there are
6	particular factors that people think can be misused or are
7	misused in the process and, in particular, I wanted to focus
8	on average royalty rates for an industry, which are
9	sometimes proposed or rates on comparable licenses, and
10	whether you really can have licenses that are comparable
11	given the heterogeneity in licenses and rates on different
12	types of different patents, where the patents may be
13	heterogenous.
14	And, Vince, you had had your tent up before, so
15	with that and whatever else you were
16	MR. O'BRIEN: Well, let's go onto your question.
17	I think royalty rates on industry industry rates or so-
18	called comparable licenses are when I work for the
19	defendants it's one of the few ways you have of dealing with
20	this throwing numbers around the jury room. This is one
21	thing out bring them back into reality, you know.
22	And now, sure, they're not comparables, but if I
23	have an industry, say, semiconductors where licensing is

always done at less than one percent or some lump sum or cross-licensing, and the other side is proposing an eight-percent royalty rate, I need to be able to look at other licenses. And I think right now, if anything, the courts are too restrictive. They try to peel back, you know, the number of licenses you can work at.

2.1

Now the other thing on Georgia-Pacific, though, that I think is problematic is its emphasis on the profitability of the product. I mean the value of a component has little to do with the profitability of the product. You know, if I'm building a house, it doesn't -- you know the profit I make on that house isn't going to affect what I pay for a hammer. And it gets us misguided. It gets us into the big-numbers problem, because the plaintiff always talks about gross margin and the defendant says net. And it just gets us off on the wrong -- we're off on the wrong foot.

And I would back up to part of what John said but also what Mark said, is it would be much better having a conceptual framework, the three things you look -- the three areas you should examine, as opposed to this list of things we marched through, which is also missing the single most important thing of all, and that is the next-best

1	alternative. Often that just throws Georgia-Pacific right
2	out of the window. And without it, G-P's untethered.
3	MR. ADKINSON: Marty.
4	MR. SIMPSON: Well, I would be cautious about
5	throwing out the Georgia-Pacific factors when we're not
6	replacing them with something. I think you need something
7	that's practical for a jury or a judge who's sitting on the
8	bench.
9	And now if you want to group them, or something
10	like that, like Mark was suggesting, to rearrange them, you
11	can do that, to say: Consider this group together, consider
12	this group together, something like that. You might do
13	something that you think improves it, but you have to have
14	something to focus the discussion on when the trier of fact
15	is trying to figure out: What do I do with this?
16	And one of the things I come back to is we do
17	license negotiations all the time and what we're asking is:
18	Give us a business plan, we want to see what your
19	profitability is. That's the question. And it's a
20	profitability based on what we're licensing.
21	Now typically in the areas we work in, we are
22	licensing them the main idea, that is the product. So our

23

focus on profitability is -- that really is the problem.

1	And then you work down from there on what a reasonable
2	royalty is.
3	So I think you need to have something in mind,
4	whether it's the suppositious negotiation, or, if you can't
5	get there, say: Okay, here are some factors. If you want
6	to regroup them, regroup them. But you need to focus the
7	discussion in some way.
8	MR. ADKINSON: Mark, I got the impression actually
9	much earlier that you were suggesting that we might focus or
10	the noninfringing alternative as an alternative to the
11	hypothetical negotiation itself. Is that
12	MR. LEMLEY: Right. So I mean my worry about the
13	kind of actual comparables, I think actual comparables have
14	a place. The difficulty is well, the first difficulty is
15	that they don't take account of actually the assumption
16	that the patents are valid and infringed, right.

So if every -- if no one pays more than one

17

somewhere in between.

2.1

And so I think that that's a concept that's both correct in the law and really hard to explain to the jury. So now we have the alternative to the throw-around, big numbers and get it into the jury box, we have the sort of throw around the small numbers. If you get up and tell someone: Hey, nobody's paid more than one percent, even though logically that should imply that you should pay four percent in this case, people aren't likely to get it in the jury box, right. And so I worry a little bit about how those numbers can mislead.

You also see those numbers -- there are all sorts of inconsistencies depending on circumstances, right. So there are lots of circumstances in which people pay for a nonexclusive license in a particular field of use for a patent more than the purchaser of that patent paid for the entire patent. And that suggests that there's an instability in the choice of the number you're going to use as to what the right comparable royalty is in this negotiation.

MR. ADKINSON: Mary.

MS. DOYLE: Well, there are a number of kind of -- the assumption that the patent is infringed invalid I think

does go into -- you wouldn't pay anything that you didn't
think was infringed and invalid. So in my view I do think
that similar agreements reached between parties absent
negotiation is good evidence of what the defendant ought to
be paying in a case where the plaintiff has prevailed.

And I think we continue to struggle here with defining how patent damages should be calculated. We have -- I know you argue that lawyers should get better, well, I'll tell you this \$21 million thinks that lawyers think they're pretty good, doing the right thing already, and they're many people that you know.

So it seems to me that 'lawyers should get better' isn't an adequate solution. It seems to me that 'injunctions should be issued in every case where infringement and invalidity are proved' doesn't seem to me to work either -- because it works very nefarious results in settlement negotiations in my experience.

And I think the hypothetical negotiation in the end seems -- I mean I think *Georgia-Pacific* is trying to

1	inflated or a willingness to settle cases that shouldn't
2	be settled at all because you can't afford to pay \$42
3	million instead of \$21 million in the course of your
4	defending yourself over a number of years.
5	So I have to say that I find myself back to
6	apportionment. And it seems to me that apportionment, just
7	by itself, as a rule standing alone is the only thing that
8	anyone's come up with that has half a chance of focusing the
9	discussion.
10	MS. MICHEL: Okay. We are going to John, then
11	Bill briefly. We will come back to apportionment and the
12	entire market value rule right after break. So if you have
13	any we want to be fresh for that discussion, I think.

So, John or Bill, if you have any comments on

"advantages" is used in dozens and dozens of apportionment
cases. That's a very important word. That decision led to
the change in the Patent Act in 1922, to put that measure of
damages in the statute. In about 1933 or 1935, the only
other time the Supreme Court's had a crack at this, it said
it's okay to do it that way, but the measure of damages
measure the damages by the I forget the exact words
but increase in revenue or amount of cost savings,
essentially, which is the same concept in others.

2.1

And that formula is Factor 9 of Georgia-Pacific.

The utility and advantages of the patent over old modes and devices, if any, that have been used for working out similar results. That's what the Supreme Court said the test was.

If you want to keep the list, fine. Narrow it down to nine.

And I think you have to think 13, Mark. I'm not sure of the other one you want to include. And then you have a reasonable standard that's entirely consistent with the law, entirely consistent with the intent, and it allows you to do something that has some focus.

MS. MICHEL: Bill.

MR. ROOKLIDGE: Apparently I didn't make my position clear enough. My position is not solely that lawyers should get better but that trial judges should get

1	the sale of some entire product. They don't make the
2	product.
3	And so the concept of the entire market value rule
4	gets accidentally transported over from lost profits cases,
5	where it makes sense, to reasonable-royalty cases via a
6	Federal Circuit a dictum in a Federal Circuit case
7	involving lost profits that says: Why don't we do this in
8	both lost profits and reasonable royalty cases? In fact
9	they didn't do it in both, but after they said in their
10	opinion that we do it in both, then they started to do it in
11	both.

12

13

And the problem is, unless you believe that this

is really the only thing that contributes any value to the

14nly thing that contribute 0.0000 0.0000 cm0.00 0.00 0.00 65hFe

basically engaging in royalty stacking by definition whenever we do entire market value rule in reasonable royalty cases.

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MS. MICHEL: Mark, given that, if you're right, what does that mean about how we should think about apportionment in the context of reasonable royalties?

MR. LEMLEY: Well, I think the answer is your -you've got to do apportionment. And to some extent, of
course courts always already do apportionment in a
reasonable-royalty case, they just don't do it very well,
right. So there's a reason you get a percentage of the
value of the production as your royalty award and not a
hundred percent, right. That reason presumably is we
recognize that there are other contributors to the success
of the product that need to go into the calculus.

But if you just phrase it as a percentage number, if you just say as somebody was saying here: Well, Microsoft Windows and Microsoft Office together have made a quarter of a trillion dollars over the last 17 years, all I want is one percent of that or 2.5 billion, you don't get a sort of very clearly articulated reasoning, right. You don't get any thinking about what it is that this patent contributes relative to all of the other contributors to the

specifically call out and require courts to engage in a process of saying: Okay, the patentee is -- the patent is one component of the product that contributes to its success, but there are others as well. And we need to pay attention to those others in deciding how much the patentee should get paid. I think that's the right thing to do, because if you don't do that, then you just end up fighting over broader versus narrow royalty bases and what the right percentage of that royalty base is without any context, without any specific evidence about what the other contributors to the value of the product are.

MS. MICHEL: Okay, Vince.

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MR. O'BRIEN: Yeah. I think that in the reasonable royalty context if you start talking about the entire market value rule you've made a mistake right there. You know, you should just look at industry practices, I think is the best thing to do. If they're using -- and it gets back to this base issue. And, you know, if the royalty rates you've been looking at are based on the component base, then that's what you apply it to. if it's based on the full product, you do it to that.

Now it seems to me, though, you can -- if you get rid of the hold-up problem, you've solved I think the

apportionment problem in almost every case except where you
have the, you know, say ten features that are necessary to
sell the product but not sufficient by themselves. And so
the guy is sitting there, he's got nine of the features,
either they developed themselves or they licensed. And
somebody shows up with the tenth one and says: Hey, without
your without my without a license from me, you can't
sell your product. And he wants to grab all the value of
that. And that's the difficult problem at that point.

2.1

In the real world, most of the time everybody's in the industry and they solve the problem through cross-licensing and they work it out. It's when you introduce the nonpracticing entity into that equation, which would also include people who practice in another area but not in that area, then you've got someone who can sit there and hang in there and say, no, I want it all.

And, quite frankly, I don't have an answer for it because I don't like ten features, you know, divide the value by the ten, and I don't like any of the suggested alternatives, but it is a serious problem.

MS. MICHEL: Okay. Rich.

DR. GILBERT: Well, at one level this issue of the total market value rule versus apportionment is like saying

doing any damage calculation, even if you don't have a
complicated, complex technology. Even though some people
will try to sell you formulas for doing damages; but in any
serious, complicated case it's going to have to be an
individual investigation of the factors.

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But what I would like to see is something along the lines of a warning label on a pharmaceutical product, saying that do this damage calculation incorrectly, it can be hazardous to our collective health, and some advice that one patent doesn't mean you have a claim on the entire product.

MS. MICHEL: This apportionment concept described the way you described it seems to involve taking into consideration the contribution that the invention makes to the entire product. Is it anything more than that?

DR. GILBERT: Well, it's certainly going to be more than that in any specific analysis, but the underlying principle I feel is what is the contribution, much of what we've discussed earlier: What is the incremental contribution relative to the next-best noninfringing alternative.

MS. MICHEL: Okay. I'm just wondering if we need a fancy word for that. That seems to be upsetting people.

1	DR. GILBERT: A buzzword.
2	MS. MICHEL: Right.
3	DR. GILBERT: The delta.
4	MS. MICHEL: Okay.
5	MS. MICHEL: Let's call it the delta. Okay, what
6	is your dealt.
7	MS. MICHEL: Okay. All right, Mary.
8	MS. DOYLE: I guess I'm struggling with the
9	following proposition that I've raised a couple times and
10	perhaps haven't explained as well as I can or ought to. The
11	product I have in my hand is a Palm Centro and it has 800 or
12	900 c y0 cm0.00 0.00 0.00 rgBT57.6000 447.9600 TD()Tj0.0000 0.0000

1	windshield wiper or an intermittent windshield wiper,
2	whatever the variation on the theme is today. Well, okay,
3	you wouldn't, but you wouldn't buy a car without tires and
4	an engine and 1700 other things either.
5	MS. MICHEL: Right.
6	MS. DOYLE: So people keep trying to claim, as

MS.	MICHEL:	No,	that's	very	helpful.
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Okay. So say the patent relates to a small feature within the entire device there, and you want to apply the damages to the small feature. How mechanistically -- because, as you point out, those kinds of negotiations and thought processes have already occurred. How mechanistically do we go through that damages calculation? Are you talking about make the base of the reasonable royalty calculation just that -- just that feature and then applying a rate to that or are you talking about something else?

MS. DOYLE: I think I'm talking about the former, only because in my simplistic world what I would like to do is to ask the inventor to go talk to the person who produces the product to which their invention relates.

So I get knocking on our door all the time people who have invented something that relates to a chip. Nobody at Palm knows anything about the chip other than what it ultimately will do. Doesn't know anything about the guts of a chip. We are not qualified to say whether or not Palm infringes or the supplier of that chip infringes. We'd like the person to go visit the chip vendor.

But they resolutely refuse to do that, which of

1	course renders negotiations almost impossible. No one has
2	the information necessary to do it. And they're driven to
3	do that because they are entitled to attach whatever royalty
4	rate they think is appropriate to the entire value of the
5	product. They can go to any place in the chain they want,
6	so long as it incorporates their component. And of course
7	they're going to go to the end.
8	MS. MICHEL: So is the complaint is that they're
9	trying to make the entire product the base and apply the
10	MS. DOYLE: The complaint is that
11	MS. MICHEL: raise the satisfaction
12	MS. DOYLE: they're trying to benefit from the
13	inventions of many, including Palm,
14	MS. MICHEL: Okay.
15	MS. DOYLE: in seeking recompense, compensation
16	for the invention they made, which may and often is trivial
17	or, if not trivial, but it may be valid, but I haven't seen
18	one yet.
19	MS. MICHEL: Okay. At some point when we're
20	thinking about how to measure this royalty, do the
21	calculation and identify the space, don't we need to
22	identify some kind of measurable product. Maybe it's just a
23	chip, but something that we can identify and associate a

1	cost with. If the invention is only a circuit on the chip,
2	we can't have the base be a circuit because that's not
3	something we value.
4	We sell the chip. The chip is a product in
5	commerce and, therefore, we can assist a price with it and
6	come up with a base; does that make sense
7	MS. DOYLE: And perhaps that's the product in
8	commerce made I haven't thought this through. But I can
9	see that the apportionment argument could be reduced to an
10	absurd point, where you could never negotiate anything. But
11	I guess I think about it because of the world I come from in
12	terms of the components, yes.
13	MS. MICHEL: Okay. All right.
14	Bill.
15	MR. ROOKLIDGE: Well, under the current law of
16	

alternative. The problem I think with what you've described is it focused not on the value but the cost of individual component. And typically cost and value to the overall device can be different.

I think what's proper -- and we need to get this right because royalty stacking -- excessive royalty stacking is a problem. It's a problem in your industry and it's a problem in other industries. And the courts need to get this right. The way to do that seems to be not to focus on the value of the invention but the value of the use made of the invention by the infringer.

MS. MICHEL: All right. Let's -- John.

MR. SCHLICHER: "Apportionment" is a word that was used in the cases for from about 1820 to, roughly, 1966 to describe how damages are determined when they are measured by an infringer's profits. And the word was used to do what I have said so many times, that the value, the additional value -- that we should have a word for it. Rich had a good one: Incremental value.

MS. MICHEL: "Delta", he said.

DR. GILBERT: Delta.

MR. SCHLICHER: Or delta, that's even shorter.

The incremental-value rule. Apportionment in the law never

1	had anything to do with figuring out how to separate out
2	from the selling price of a product some portion of the
3	price, which we will start from, to then go to a number.
4	Apportionment was always take what actually happened,
5	infringer sold a product, it made a certain amount of money
6	How much of that money was the result of using this
7	invention, compared to doing it the next-best way? The
8	next-best way might have added a penny to the selling price
9	It might have reduced or the next-best way might mean
10	selling price was a penny less. And, if so, you take the
11	revenue, multiply it by the number of units times a penny,
12	and that's the damages.
13	So and I use apportionment. And what happened
14	was the Supreme Court wrongly said, in my mind, that that's
15	not available anymore. So people stopped reading those
16	cases. In Grain Processing, the Federal Circuit cited all
17	those cases, so I think they're still relevant.
18	But, anyway, when I say apportionment I mean the
19	rule. What do you do when the invention is a small
20	component? The law is that if there is a component in

1	MR. SCHLICHER: the current right term. But
2	all of the novelty in the invention is in the memory chip.
3	Then it shouldn't be too hard for a lawyer to say to
4	themselves: Well, a noninfringing alternative to that
5	invention is a PDA with a different kind of memory chip.

So if -- and actually the way it should work in practice is if the patent owner has sued the PDA seller, damages ought to be the difference between the profits that company would have made selling a PDA with that memory chip minus the profits the company would have made, and I would use net profits for both, using the next-best kind of memory chip it would have.

And when you're doing that -- let me just say the other thing, if they sue the memory chip seller, then the test ought to be it's the difference between the price of that memory chip with the invention minus the price of the next-best chip that company could have made without the patented feature.

In the first case, where the PDA seller is the

1	or if the parties know that that's the use that's going to
2	be made of it, because while it's and Rich is way better
3	at this than I am, but economically that price by definition
4	will reflect to some extent the value of that invention to
5	the PDA buyer, I think.
6	It might be a little more, but it's not going to
7	be very much more, because you'll pay you know, you'll
8	pay a little less than its real value to you. So in in
9	Mary's case, when she is faced with these people, the number
10	she is talking about, and I don't know if you were talking
11	about a different thing, but the price at which Palm, if
12	we're using them as an example, bought that little
13	component, ought to be very important in determining
14	damages.
15	Now it's not all the total
16	MS. DOYLE: It's never mentioned.
17	MR. SCHLICHER: it's not the total price of
18	that chip, it's a part of it, but that's really good a
19	good starting place.
20	MS. MICHEL: Okay, Marty
21	MR. SIMPSON: In license negotiations you deal
22	with royalty stacking as a normal topic. And what the

parties are doing is taking a look at, okay, what else

applies in the economic situation, coming out with, again, what's a profitability and then coming back from that and getting a reasonable royalty.

2.1

If they're paying a lot of royalties to other people, the profitability will be less. And the parties can choose their royalty base. The Supreme Court has let the parties choose a royalty base larger than the claimed invention. In this discussion that's an analog to the entire market value rule. The parties can choose a royalty base smaller than the claimed invention if, again, it's for their convenience. In this discussion that's apportionment, but that's part of a negotiation, of trying to find for the parties to come to a negotiation about what a reasonable value is.

MS. MICHEL: So what you're suggesting then is the base ought to be driven by what would have happened in the hypothetical negotiation rather than a legal rule?

MR. SIMPSON: If you can get the hypothetical negotiation in a way that is given to the trier of fact, that will actually, I think, answer the question.

If, on the other hand, you can't get that and you have to have factors that go to the jury, then I'm looking at it and thinking, well, the parties can choose a royalty

1	base larger than or smaller than. So it seems to me that										
2	what the Georgia-Pacific factors are telling you is										
3	something that's common sense in a normal negotiation. You										
4	can do that, however, as a patent attorney for over 30										
5	years, you will always start with the claimed invention and										
6	then you will work from there.										

2.1

MS. MICHEL: Let me ask about that. The claimed invention, there have been voices in the debate that suggest the base needs to be coterminous with the invention as claimed, the scope of the claim. How do we deal with the issue of the invention is a feature on a processor? But I can write a claim, a work station, including a processor having this feature. Now the scope of my claim is now the work station, not the processor. Does that legal construct therefore drive the base to be the work station? Just because I've claimed it that way?

MR. SCHLICHER: Mary, -- can I interject -MS. MICHEL: Well, actually let me hear from
Marty.

MR. SIMPSON: Well, first, if that's the claimed invention, you can take a look at it if you want to choose that as a royalty base and the parties look at it or the trier of fact looks at it and says this is minuscule

1	compared to the value of what you're selling. Then you got
2	a 0.000 something as the royalty rate if that's your base.
3	MS. MICHEL: But Mark.
4	MR. LEMLEY: So I mean I think that's and this
5	goes back to Richard's point about equivalency, which is
6	entirely true in economic theory and just doesn't work in
7	practice, right?
8	DR. GILBERT: Lots of things
9	MR. LEMLEY: Because it's much easier to persuade
10	somebody to give a very small percentage of a very large
11	base, because people, you know, jurors but also judges don't
12	understand the kind of law of small percentages, right.
13	It's why people buy lottery tickets.
14	And it can't be the case that the way you write
15	your patent claim to an otherwise identical invention should
16	give you a different royalty.
17	MS. DOYLE: Result.
18	MR. SIMPSON: Right. The fact that I chose to
19	claim a car containing an intermittent windshield wiper
20	rather than an intermittent windshield wiper should not give
21	me a larger royalty at the end of the day, but, as a
22	practical matter, it tends to do so.

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MS. MICHEL: Should it drive the math? Should the

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,	MS.	DOYLE:	No.
Z	1110.	DOTHE.	TAO.

MS. MICHEL: -- way I wrote -- and explain why --3 4 should the way I wrote the claim, if I recite the car, mean that I have to have the base be the car and the royalty be something -- the rate be something really small? Can we 7 disconnect those?

> MR. SIMPSON: Yeah, I think we have to disconnect them, right, because in the real world those two numbers will not be equivalent, right. It should -- you're right, it should be .0000 whatever of a really high number or one percent of a much smaller number, but, as a practical matter, those aren't going to be the same.

And so I think the focus has got to be on what we've been talking about is the incremental contribution of the patented invention. What that means is that the -- you know, the Federal Circuit repeatedly intones: You can never under any circumstances focus on the point of novelty of the invention. But, as a practical matter, there are five or six different legal doctrines in which we already focus on the point of novelty of the invention. And this is one I think where, as a practical matter, you have no choice but to focus on the point of novelty of the invention.

1	You can't just say: Oh, this is a patent on a
2	p6rtiocaments wasyll-give damages for the car. You've got to say
3	the only novel feature of this patent claim is the
4	intermittent windshield wiper.
5	MS. MICHEL: Okay. When we do that, when we try
6	to determine our base based on the convenience of the
7	parties, what makes sense in commerce, and the invention
8	itself, when that leads you to a base of a windshield wiper
9	rather than a car, but my claim is written as a car, is that
10	apportionment? Is that what people are meaning by
11	apportionment? Any
12	MR. SIMPSON: I mean I guess it involves
aße	sellingopyvointdisdmineelnd 2,12 didydntly n 10 m. athlaft, dios 00-nweelldlo, no sfo iitf a, sou-'-nee danna gees
14	measuring the base of the car, if you're I mean I think
15	of it as I think of apportionment as actually not
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are selling windshield wipers separately, right00 0.0ys sense in cor

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1	that same situation, but we only sell the thing as an
2	integrated product, right. So it's not the chip that Mary
3	happened to import, it's one of the six cool features of the
4	screen, right. The sort of way you move your fingers to
5	cause some particular thing to happen. But we don't sell,
6	you know, screens with five of the six cool features and
7	screens with six of the six cool features. We sell screens.
8	And so we've got to figure out, well, all right, how much
9	did that one value, that one more add relative to all these
10	other things, and we've got to do it in a world, in a
11	circumstance in which we don't have the market signal of
12	people paying just for that one individual piece.
13	MS. MICHEL: Okay.
14	MR. SIMPSON: And that I think is where
15	apportionment matters.
16	MS. MICHEL: All right. Rich.
17	DR. GILBERT: Yeah. I think on the issue of the
18	base, we could interpret apportionment to mean: Apply the
19	royalty to the smallest standalone or potential
20	standalone product. In your case, for example, an

In the Alcatel-Lucent case it would be the Windows Operating System instead of the computer, and the judge in

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integrated circuit inside the Palm.

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1 that case pointed that out.

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That's one issue. I do feel that if you -- I mean subject to Mark's, I think, informed judgment that if you do the analysis correctly, as John pointed out, I don't think it should make a huge difference on where you come out, although I do recognize that in practice it very well may.

There's another apportionment issue which even as a theoretical matter is a real apportionment problem and has to be dealt with. And that is, I'll bet in your Palm there is a bunch of patents that if you did not have the rights to use them you couldn't sell the Palm. And they are all absolutely essential, do not have a replacement, do not have a next-best alternative. The next-best alternative is you don't sell your Palm. And how do you --

MS. DOYLE: A radio chip.

DR. GILBERT: So I mean it's certainly true, I mean obviously it's clearly true for, say, a microprocessor. There are many, many technologies in the microprocessor. You have to have them or you don't make a microprocessor. And how do you apportion in that case. And there it's my view that you have to figure out some way to divide value among different essential patents to go back. Our delta in that case can be the entire value of the patent.

Now what Marty says is fine. If you got everybody
into the room, say there were a hundred essential patents,
and you got everyone into the room and said: Let's work
this out and let's figure out what each one of us should
have as a reasonable royalty, you might get to a reasonable
number where if it has the product as a value of \$100 and
there's a hundred patents, each one gets a dollar, or
something like that, or minus whatever else is needed to
produce the product.

But the problem gets, I think, particularly difficult when one person pops up and says: I don't care that you have a hundred essential patents to make that product, I have one, and you can't sell this without my patent, because I can perhaps get an injunction against your

1	You look at those 50 features that are necessary but not
2	sufficient. You can say what was paid in the past for
3	those. And then you say why isn't this fifty-first feature
4	in that same group, and you look at the range and you pick a
5	number out.
6	DR. GILBERT: Well, Vince, because of circularity
7	again. Remember, somebody could have gotten a really good
8	deal
9	MR. O'BRIEN: No, but that's better than just
LO	that's better than be untethered, where you say: I want all
L1	of your profits.
L2	DR. GILBERT: Well, I'll agree to that, yeah, but
L3	it's not the best outcome.
L4	MS. MICHEL: John, and then I'll ask a wrap-up
L5	question.
L6	MR. SCHLICHER: As I understand the law there is
L7	no rule that says the form of the claim requires that the
L8	base for determining reasonable royalty damages be anything.
L9	I think a court is free to do. There was an old rule in
20	some infringer lost profits case that might lead people to
21	believe that, but I have never seen it in the reasonable
22	royalty cases. In early reasonable royalty cases in the
) 3	start of the last dentury gourts confronted that problem

Τ	solved it, and it went away.
2	MS. MICHEL: Thank you. That's helpful.
3	MR. SCHLICHER: It should have gone away.
4	Apparently it didn't.
5	MS. MICHEL: Maybe it came back.
6	All right. I think we had some consensus on some
7	concepts here, if we don't worry too much about terminology.
8	That's where I'm coming down on this.
9	So let me ask as a wrap-up on reasonable
10	royalties: Given where we are now in this discussion that
11	we had, do juries and courts and parties need better
12	guidance on how reasonable royalties ought to be calculated?
13	And, if so, what should be the source of that guidance,
14	legislation, judges, FTC reports, and any thoughts on where
15	do we go from here?
16	日本ホホ

1	speed that common law process along. And I think we can
2	make a dramatic improvement in the law of patent
3	infringement damages through that process.
4	MS. MICHEL: Mark.
5	MR. LEMLEY: What he said.
6	MS. MICHEL: Really?
7	MR. LEMLEY: Really.
8	(Laughter.)
9	MR. O'BRIEN: I agree with that, too. I'll throw
10	in my two cents here. It's interesting when you get into
11	these cases, the difference between the plaintiff's number
12	and the defendant's number usually comes down to about three
13	assumptions or three factors. Just a handful. And, you
14	know, some of those could, I thought, maybe along what Rich
15	designed, you know the judge might want to decide. We've
16	talked percentages, but is a lump sum more appropriate in
17	this matter. That would bring the parties together really
18	fast.
19	

- list the four key things they differ on, and that's what
 we're going to present to the jury.
- 3 MS. MICHEL: Okay. John.

MR. CHAIKOVSKY: Well, I'm generally in agreement with the comments just made by everyone. Having said, I don't know if ten years is the right period of time, because I don't think Mary could wait ten years. And there's a lot of other technology companies here that can't wait ten years. So if we don't get a resolution to the problem in some time less than that, whatever that time that is, and whether it's five years or what-have-you, through the courts, then we're in trouble.

2.1

I would say and whether we go into an ongoing royalty discussion that cases such as the Amato case in terms of ongoing royalties and the additional factors that they set forward there, and one of them being the infringer's likelihood of success on appeal, doesn't give me a lot of hope that the Federal Circuit's going to be getting it right or certain panels of the Federal Circuit are going to be getting it right any time soon, because all they did is muck that up even further.

And so I'm in favor of the common law. You know, I'm a proponent, I'd like to see the solution there, but I recognize that high-technology companies here in the valley can't necessarily wait. And if see things like Amato come down and that coming down in the future, I don't have a lot

of hope.

2.1

MS. MICHEL: Mary.

MS. DOYLE: So to speak as a member of that industry, I think we've now waited for six years and if we must wait another four I think you'll see companies go out of business because there are nonpracticing entities out there that are poised upon the failure of this legislation to take advantage of the vacuum and leverage huge and perhaps extraordinarily unaffordable for some of us settlements by virtue of huge patent portfolios that may or may not be infringed, who knows.

So in my view we've waited long enough. I have, in general, every confidence in the common law, but I look to the legislature to remedy abuses that are outstanding as long as these have. You know the venue issues that are involved here, but perhaps, most importantly, at least from my perspective, the lack of clarity around damages. The longer we wait the more money is going to be spent on transaction costs, which add value to nobody, benefit no one other than the source of those services, and many of whom are sitting around this table, so it's sort of, you know, no offense intended. But, in the end, we're not creating value.

And so I have looked to the legislature. Our company has, our industry has. And I think at this point we will be sadly disappointed because the legislative process isn't perfect either.

MS. MICHEL: All right. Just one question on lost profits. Are the standards for establishing lost profit damages too strict? And if you think they might be, why might that be a problem?

Mark, this is your cue.

2.1

MR. LEMLEY: My cue? All right. Well, I mean so this is -- I have argued that one of the reasons we got into the reasonable royalty mess is that we created a bunch of rules, including the entire market value rule but including a bunch of others, convoyed sales, various things got imported into reasonable royalties, because there were cases that were really lost profits cases but where the patentee couldn't satisfy the fairly rigorous standards of proof that have been set out in lost profits cases.

I mean the most extreme examples involve cases in which I've demonstrated -- a patentee who's a competitor in the market has demonstrated the demand for the product.

They've demonstrated there isn't a noninfringing substitute, that they would have made the sale, could actually have

manufactured the goods, but there was insufficient evidence as to distinguishing out particular parts of their cost structure to determine what the profit was. And so the court said: Oh, well, so you haven't proven lost profits because we don't know what the exact profit number is, so we'll send you into the reasonable royalty category.

2.1

And then when you get into the reasonable royalty category, you say: Well, oh, but, you know, boy, the royalty should be pretty large because if you just give a small two- or three-percent royalty, it means they're not making much money and, in fact they would have lost a lot.

And so we add kickers to compensate for the seemingly low reasonable royalty numbers. Or we add entire market value rule or we add convoyed sales or various other things. And I think if we could more readily distinguish between companies whose claim of injury was, 'I lost a sale in a market in which I participate,' from companies whose claim of injury is, 'I lost licensing revenue from a transaction that I would have made,' we could have a more rational set of damages rules for each of those cases separately.

MS. MICHEL: Thank you.

Any thoughts on that? We'll move onto injunction.

MR. CHAIKOVSKY: See Seymour Wemley's (phonetic)

3 paper from 2007.

4 MS. MICHEL: Yar is in agreement then. Okay.

5 John.

2.1

MR. SCHLICHER: I don't think you could make the standards for proving lost profits any more lenient if you tried. I'm not aware of the case Mark's talking about, but I think the standard is extraordinarily lenient. Indeed, the only thing you can't do is prove a number by speculation and guess work. Anything else seems to be okay. So I'm not so sure that I think that we are having too many reasonable royalty cases because people are having trouble proving lost profits, although I defer to Mark, I mean if he's seeing them.

The only lost profits issue that I think is important is the extent to which the *Grain Processing* decision applies to all lost-profits cases, not simply what actually happened there, namely, an infringer who sold a product and had an absolutely perfect substitute available if it hadn't used the invention. The issue is whether if it had an imperfect substitute, the same analysis would have applied. I have seen one case that suggests to me maybe the

1	Federal	Circuit	doesn't	know	the	answer	to	that	question.
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Frank Easterbrook knew the answer and he wrote it.

The answer is: The same approach applies to imperfect

substitutions. But I have yet to see a case that actually

says it. And if that's not -- if that's not the way cases

are being decided, then we have exactly the same problem in

lost profits that we've been talking about in reasonable

royalties. And I don't know whether the reality is that we

do, but I fear there is a risk that we might.

MS. MICHEL: Bill.

2.1

MR. ROOKLIDGE: I would just say that like John I have a difficult time wrapping my mind around the concept of loosening up damages in one area to solve damage problems in another. And I'm just not there.

MS. MICHEL: Okay. All right. Permanent injunctions. We did have a day in D.C. when we talked about the four factors in great detail. One topic we'd like in the short amount of time we have left today is to talk about what ought to happen if a court denies the permanent injunction. What then? How do we determine the ongoing royalty, what kind of factors should we think about? Any thoughts?

23 Yar.

MR. CHAIKOVSKY: Well, as I already mentioned, I think we've already been provided some factors by the Federal Circuit in terms of what should be thought about in terms of ongoing royalty. I don't know if I'm necessarily in agreement. In particular, there was one I pointed out where it was kind of nonsensical in my book.

2.1

You know that being said, I think you saw something in Paice versus -- you know, when you have Paice and you have Amato from the Federal Circuit where there was a suggestion at least from Rader, you know, coming on early that the parties should enter into negotiations first and actually have negotiations as opposed to necessarily having a court decide that ongoing royalty. And you've seen most of these decisions post the Paice and the Amato decisions with these nonpracticing entities coming down from the Eastern District of Texas, although you've got a case from Massachusetts, et cetera, but you've got, for example, the Telcordia case in Delaware where actually the judge did say, 'Hey, parties, why don't you go negotiation and actually see what you guys are able to come up with post this finding of infringement.'

And maybe that is an answer, to see if the parties can negotiate a result before we actually have a court

determine what the ongoing royalty should be.

2.1

MS. MICHEL: But parties can always go off and settle. You don't have to have a court telling them to do that.

MR. CHAIKOVSKY: Parties can. But, one, will they? Two, if we then let them -- if we let them go and have an ongoing royalty and, in particular, in light of -- we'll see what happens with *Paice* after it came back down with \$98, you know, \$25 going up, not enough evidence to support \$25, 'Well, I'm going to come back down and give you \$98.' You know, so when we have that, well, where's the settlement likely to end up?

So, yes, the parties can go off and have their settlement negotiation, but if you allow the court to establish an ongoing royalty and that ongoing royalty is based on: If we follow the case law as it exists, now we already did, the expert's assuming that we've got infringement and validity, but now, okay, we've got this heightened -- well, now we got a jury verdict that actually says that there's infringement and validity, and somehow in Amato we're saying that's different, there's a jury verdict, and even though we already made this assumption.

And, in fact, we've got Judge Clark in Texas

there's some uncertainty, maybe we got the damages numbers wrong, should we systematically change them now that we know there's been -- you know, now that we're in a going-forward royalty rather than a retrospective damages for the finding of infringement and, if so, how should we change them?

2.1

Most of the discussion here has been I think pointing in the direction that the problem with reasonable royalty damages is that they are too high in many-component-industry cases for a variety of reasons. It is therefore particularly odd to say, anyhow, well, if we think we don't have a particularly good handle on the retrospective damages, and maybe they're all too high, we'll use that as a floor for the number going forward.

What the court in Amato says is the royalty on an ongoing basis should be somewhere between the minimum of whatever the jury awarded as past damages and the maximum of whatever the patentee asked for. And if the parties don't come to a deal, 'Well, Judge, choose a number somewhere between those two.'

And in that particular case, Amato, the numbers they used were what the jury actually awarded was four cents a unit, what the patentee asked for was \$2 a unit, so there's a 50-times difference between those two numbers.

At that point, if we start effectively making this

1	punitive, if we start saying, all right, we're going to have
2	a higher number just because this is a going-forward
3	royalty, we are granting an injunction, right. And that's
4	just bizarre, having just gone through the four-factor test
5	and saying we don't want to stop the defendant from doing
6	this. We think it's actually efficient for the defendant to
7	continue to infringe on the payment of a royalty, but we'll
8	set the damages award so high that the defendant can't
9	afford to do it.

MS. MICHEL: The Texas Court mentioned the infringement going forward would be willful. Should that play into the discussion?

2.1

MR. LEMLEY: I think this is actually really a hard question. So the Federal Circuit hasn't resolved it. They suggest in Amato that it's not willful, but what they really suggest is willfulness is just not the right question.

So it is the case that, going forward, the defendant knows that they are infringing a valid patent, right. On the other hand, it's also the case that the district court has weighed the four-factor test of injunctions and decided we shouldn't stop this active infringement. So it is once again I think very odd to say but we'll punish it, right.

1	And there are plausible arguments on both sides.
2	I think it is a bit odd to punish having not granted
3	injunctive relief, but I can see the argument on the other
4	side.
5	MS. MICHEL: Rich.
6	DR. GILBERT: The answer is delta. Otherwise,
7	MS. MICHEL: Good economics.
8	DR. GILBERT: The answer to all. Otherwise you
9	are trapped in an endless loop in which royalties equals
10	damages which equal royalties, and that can be any number
11	you choose. So you really have to nail it down by trying to
12	figure out what the underlying contribution is of this
13	technology.
14	A few complications. Well, first of all, if
15	there are many essential technologies, you are necessarily
16	involved in apportionment of some kind. It could come about
17	through self-regulation of all the licensors getting around
18	and saying: Let's license this and divide the value among
19	us. But if you don't have that, it could very well require
20	a court to determine how much this patent is worth when
21	there are 99 others that are also necessary for the pump.
22	There are other complications as well, such as how
23	much of delta should go to the licensor and how much should
24	the licensee capture as consumer surplus, if you will.

1 There are probabilistic issues, there are timing issues.

2.1

But I think the bottom line is you need to start with delta.

MR. CHAIKOVSKY: If you answer it with you need to start with delta, then the question I would have is why do we have *Paice* and *Amato* and why is there the difference between -- again, you know, the heightened focus on the jury verdict's finding of infringement and -- you know.

DR. GILBERT: The court got it wrong.

MR. CHAIKOVSKY: Yeah. I mean and that's where we are. And so that will harken me back to Mary's point of how long is she going to wait for the common law, because this is where the common law is going in the post-eBay world, at least with respect to damages ongoing royalty. This is going to be a big issue as it goes forward. This doesn't bode well for the damages issue in general and reasonable royalties in general coming out of the Federal Circuit.

MR. ADKINSON: Vince.

MR. O'BRIEN: It's always interesting when you look at the schizophrenia in these cases. But by not granting an injunction hasn't the court really said that we have economically-efficient infringement going on here? So why not worry about infringement. Let's just forget about that. Let's come up with a rate that's reasonable going forward. You can do it the way Rich says and have a hearing

1	and the court decide what the value is. Or you can say: Go
2	negotiate. Three months from now, if you haven't had an
3	agreement, you each come in with a hearing. Each of you
4	present a number, and I'll pick one or the other.

2.1

You can come up with all sorts of structures like that to solve this problem, instead of coming up with these crazy decisions. To an economist it's frustrating to look at them flounder around on this issue.

MR. LEMLEY: But we already did solve this problem, right. There's -- you know, outside of the pharmaceutical ANDA cases, there is no case in which you find validity and infringement where you haven't already gone through a damages analysis, right. We've had economic expert testimony to --

MR. O'BRIEN: Well, I mean you could do that. I mean I just say it so that you have -- you put some pressure on them to reach some kind of an agreement, hopefully that they might be a little bit better than the trial outcome.

MR. ADKINSON: But they need to know what they're negotiating in the shadow of.

MR. O'BRIEN: Yes. And you have to define that before you send them off on their own.

MR. CHAIKOVSKY: And you've got a situation right now where you've got, for example, certain venues that are

because if you don't do that, of course you've totally defeated the whole purpose of the judge in denying the injunction.

2.1

MR. ADKINSON: Just to quickly go right up, if we could, and ask people if could react, since we didn't have a time to talk about injunctions generally, just quickly what your thoughts are on the impact of *eBay* and on the impact of the ITC on the effectiveness of *eBay*.

MR. CHAIKOVSKY: So the impact of eBay, well, I mean I think you had something -- I don't know, pre-eBay, maybe someone else here has the statistics in terms of 90, whatever, percent. But we've done an analysis of the decisions post eBay and I think you're getting competitor versus competitor. You're ending up with 80 percent, so you're still, you know, more likely than not, four out of five times, to be getting an injunction in a competitor-versus-competitor situation.

In a noncompetitor situation you've only had one out of eight that I'm aware of be granted, that one being CSIRO getting the injunction. That doesn't mean that CSIRO's going to get -- I mean it's only gone up on validity issues. It's come back down on validity issues. We'll see if CSIRO does continue to get it. Obviously there's a concurring opinion that research institutes, et cetera,

1	universities should be entitled to perhaps getting
2	injunctions, and that's what the Eastern District of Texas
3	relied upon there, so we'll see CSIRO.
4	And, quite frankly, we're seeing the proliferation
5	of universities now suing the likes of high-tech companies
6	

1	step in the right direction. It's helped significantly. As
2	Yar suggested, it's actually mostly parsed out into
3	competitor cases versus NPE cases, despite the reference to
4	no generalized rules. I think there are some things that
5	are there are some decisions that are problematic.
6	CSIRO, I think the district court decision in CSIRO is a
7	crazy outlier. It's already been reversed on other grounds.
8	Maybe it will be reinstated as a crazy outlier, but
9	hopefully not.
10	On the other side, the Federal Circuit decision in
11	Voda versus Cordis I think unfairly lumps in exclusively
12	licensors with the nonpracticing entities who cannot get
13	injunction relief, and I think that's a mistake. It's just
14	a kind of bad application of equity law.
15	MS. MICHEL: One question about the CSIRO case.
16	My understanding is that the research institute had made a
17	RAND commitment to a standard-setting body.
18	MS. DOYLE: Yes.
19	MR. LEMLEY: Yes.
20	MS. MICHEL: And any thoughts on whether an
21	injunction should ever be available in that context?
22	MR. LEMLEY: Yeah. So I mean I am of the view
23	that if you enter into a RAND commitment that is properly
24	structured in the standard-setting organization, that you've

1	entered into an enforceable contract, right. If you
2	remember your first-year contract law, one of the things you
3	do not have to have an enforceable contract is a price term.
4	And so I think if you've entered into a RAND deal you have
5	licensed your patent and it remains to be discussed
6	

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